

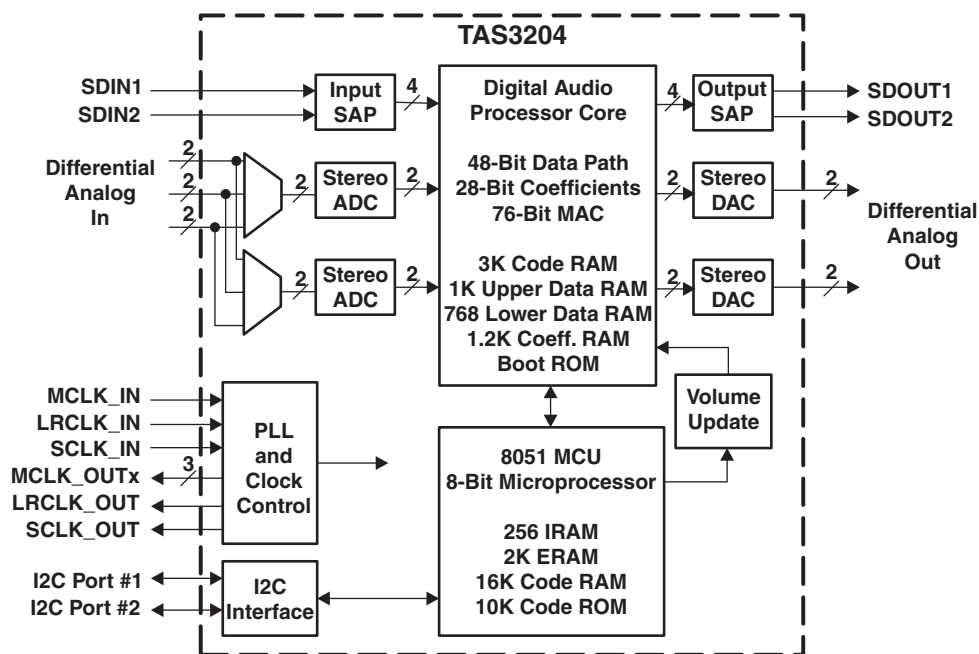
1 Introduction

1.1 Features

- **High-Quality Audio Performance:** 102-dB ADC/105-dB DAC (Typical) DNR
- **Eight-Channel Programmable Audio DSP** (Four-Channel Digital and Four-Channel Analog)
- **Three Differential Stereo Analog Inputs** Multiplexed to Two Stereo Input ADCs
- **Two Differential Stereo Output DACs**
- **Two Serial Audio Inputs (Four Channels) and Two Serial Audio Outputs (Four Channels)**
- **135-MHz Maximum Speed, >2800 Processing Cycles Per Sample at 48 kHz**
- **512×Fs XTAL Input in Master Mode, 512×Fs MCLK_IN in Slave Mode**
- **48-kHz Sample Rate in Master Mode**
- **44.1 or 48-kHz Sample Rate in Slave Mode**
- **48-Bit Data Path and 28-Bit Coefficients**
- **768 Words of 48-Bit Data Memory**
- **1022 Words of 28-Bit Coefficient Memory**
- **3K Words of 55-Bit Program RAM**
- **Hardware Single-Cycle Multiplier (28×48)**
- **2812 Instructions Per Fs**
- **5.88K Words of 24-Bit Delay Memory (122.5 ms at 48 kHz)**
- **Data Formats: Left Justified, Right Justified, and I²S**
- **Two I²C Ports for Slave or Master Download**
- **Single 3.3-V Power Supply**
- **Graphical Development Environment Provided for Audio Processing; e.g., EQ, Algorithm Development, Etc.**

1.2 Applications

- **MP3 Docking Systems**
- **Digital Televisions**
- **Mini-Component Audio**



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Contents

1	Introduction	1	8.1	Absolute Maximum Ratings	37
1.1	Features	1	8.2	Package Dissipation Ratings	37
1.2	Applications	1	8.3	Recommended Operating Conditions	37
2	Functional Description	3	8.4	Electrical Characteristics	38
2.1	Analog Input/MUX/Stereo ADCs	4	8.5	Audio Specifications	38
2.2	Stereo DACs	4	8.6	Timing Characteristics	41
2.3	Analog Reference System	4	8.6.1	Master Clock	41
2.4	Power Supply	4	8.6.2	Serial Audio Port, Slave Mode	42
2.5	Clocks, Digital PLL, and Serial Data Interface	4	8.6.3	Serial Audio Port Master Mode Signals (TAS3204)	43
2.6	I ² C Control Interface	6	8.6.4	Pin-Related Characteristics of the SDA and SCL I/O Stages for F/S-Mode I ² C-Bus Devices	44
2.7	8051 Microcontroller	6	8.6.6	Reset Timing	46
2.8	Audio Digital Signal Processor Core	6	9	I²C Register Map	47
3	Physical Characteristics	7	9.1	Clock Control Register (0x00)	48
3.1	Terminal Assignments	7	9.2	Microcontroller Clock Control Register	48
3.2	Ordering Information	7	9.3	Status Register (0x02)	49
3.3	Terminal Descriptions	8	9.4	I ² C Memory Load Control and Data Registers (0x04 and 0x05)	50
3.4	Reset ($\overline{\text{RESET}}$) - Power-Up Sequence	10	9.5	Memory Access Registers (0x06 and 0x07)	51
3.5	Voltage Regulator Enable ($\overline{\text{VREG_EN}}$)	10	9.6	Device Version (0x08)	52
3.6	Power-On Reset ($\overline{\text{RESET}}$)	10	9.7	Analog Power Down Control (0x10 and 0x11), ESFR (0xE1 and 0xE2)	52
3.7	Power Down ($\overline{\text{PDN}}$)	10	9.8	Analog Input Control (0x12), ESFR (0xE3)	53
3.8	I ² C Bus Control (CS0)	11	9.9	Dynamic Element Matching (0x13), ESFR (0xE4) ..	53
3.9	Programmable I/O (GPIO)	11	9.10	Current Control Select (0x14, 0x15, 0x17, 0x18), ESFR (0xE5, 0xE6, 0xE7, 0xE9)	54
3.10	Input and Output Serial Audio Ports	12	9.11	DAC Control (0x1A, 0x1B, 0x1D), ESFR (0xEB, 0xEC, 0xEE)	58
4	Algorithm and Software Development Tools for TAS3204	18	9.12	ADC and DAC Reset (0x1E), ESFR (0xFB)	60
5	Clock Controls	19	9.13	ADC Input Gain Control (0x1F), ESFR (0xFA)	60
6	Microprocessor Controller	21	9.14	MCLK_OUT Divider (0x21 and 0x22)	61
6.1	8051 Microprocessor Addressing Mode	22	9.15	Digital Cross Bar (0x30 to 0x3F)	61
6.2	General I ² C Operations	23	9.16	Extended Special Function Registers (ESFR) Map ..	63
6.3	I ² C Slave Mode Operation	24	10	Application Information	68
6.4	I ² C Master-Mode Device Initialization	27	10.1	Schematics	68
7	Digital Audio Processor (DAP) Arithmetic Unit ..	33	10.2	Recommended Oscillator Circuit	69
7.1	DAP Instructions Set	34			
7.2	DAP Data Word Structure	35			
8	Electrical Specifications	37			

2 Functional Description

The TAS3204 is an audio system-on-a-chip (SOC) designed for mini/micro systems, multimedia-speaker, and MP3 player docking systems. It includes analog interface functions: three multiplex (MUX) stereo inputs with two stereo analog-to-digital converters (ADCs), two stereo digital-to-analog converters (DACs) with analog outputs consisting of differential stereo line drivers. Four channels of serial digital audio processing are also provided. The TAS3204 has a programmable audio digital signal processor (DSP) that preserves high-quality audio by using a 48-bit data path, 28-bit filter coefficients, and a single cycle 28×48-bit multiplier. The programmability feature allows users to customize features in the DSP RAM.

The TAS3204 is composed of eight functional blocks:

1. Analog input/mux/stereo ADC
2. Two stereo DACs
3. Analog reference system
4. Power supply
5. Clocks, digital pll, and serial data interface
6. I²C control interface
7. 8051 microcontroller
8. Audio DSP – digital audio processing

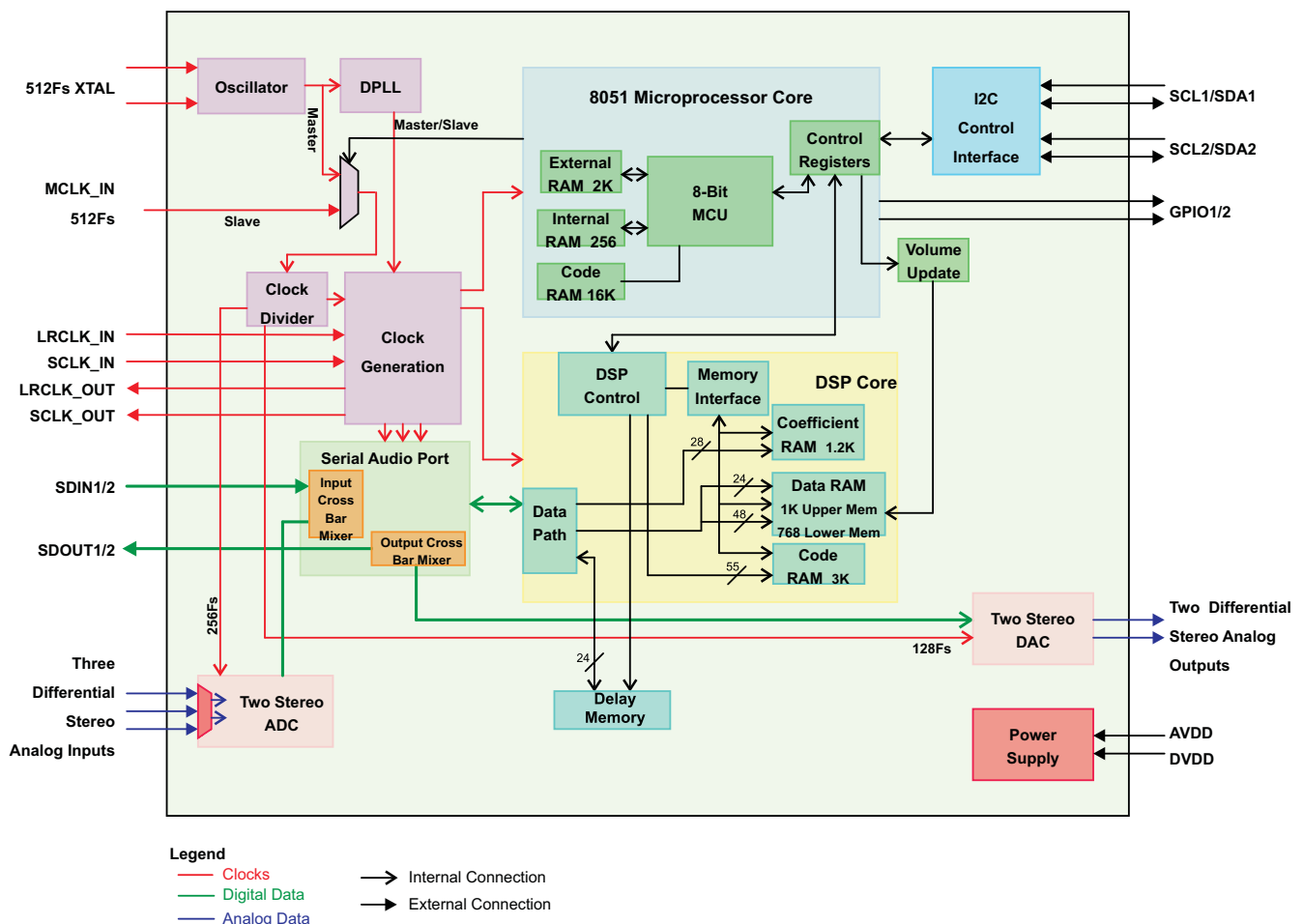


Figure 2-1. Expanded Functional Block Diagram

2.1 Analog Input/MUX/Stereo ADCs

These modules allow three differential analog stereo inputs to be sent to either of two ADCs to be converted to digital data. The input multiplexers include a preamplifier. This amplifier is driving the ADCs, and it is digitally controlled with changes synchronized with the sample clock of the ADC. Minimal crosstalk between selected channels and unselected channels is maintained. When inputs are not needed they are configured for minimal noise. Also included in this module are two fully differential over sampled stereo ADCs. The ADCs are sigma-delta modulators with 256 times over-sampling ratio. Because of the over-sampling nature of the audio ADCs and integrated digital decimation filters, requirements for analog anti-aliasing filtering are relaxed. Filter performance for the ADCs are specified under physical characteristics.

2.2 Stereo DACs

This module includes two stereo audio DACs, each of which consists of a digital interpolation filter, digital sigma-delta modulator and an analog reconstruction filter. Each DAC can operate a maximum of 48 kHz. Each DAC upsamples the incoming data by 128 and performs interpolation filtering and processing on this data before conversion to a stereo analog output signal. The sigma-delta modulator always operates at a rate of 128Fs, which ensures that quantization noise generated within the modulator stays low within the frequency band below $F_s/2.4$ at all sample rates. The digital interpolation filters for interpolation from F_s to $8 \times F_s$ are included in the audio DSP upper memory (reserved for analog processing), while interpolation from $8 \times F_s$ to 128Fs is done in a dedicated hardware sample and hold filter. The TAS3204 includes two stereo line driver outputs. All line drivers are capable of driving up to a 10-k Ω load. Each stereo output can be in power-down mode when not used. Popless operation is achieved by conforming to start and stop sequences in the device controller code.

2.3 Analog Reference System

This module provides all internal references needed by the analog modules. It also provides bias currents for all analog blocks. External decoupling capacitors are needed along with an external 1%-tolerance resistor to set the internal bias currents. It includes a band-gap reference and several voltage buffers and a tracking current reference. The TAS3204 also uses an internally generated mid supply that is used to rereference all analog inputs and is present on all analog outputs. VMID is the analog mid supply and can be used when buffered externally to rereference the analog inputs and outputs. The voltage reference REXT requires a 22-k Ω 1% resistor to ground. The reference system can be powered down separately.

2.4 Power Supply

The power supply contains supply regulators that provide analog and digital regulated power for various sections of the TAS3204. Only one external 3.3-V supply is required. All other voltages are generated on chip from the external 3.3-V supply.

2.5 Clocks, Digital PLL, and Serial Data Interface

These modules provide the timing and serial data interface for the TAS3204. The clocking system for the device is illustrated in [Figure 2-2](#). The TAS3204 can be either clock master or clock slave depending on the configuration. However, master mode is the primary mode of operation.

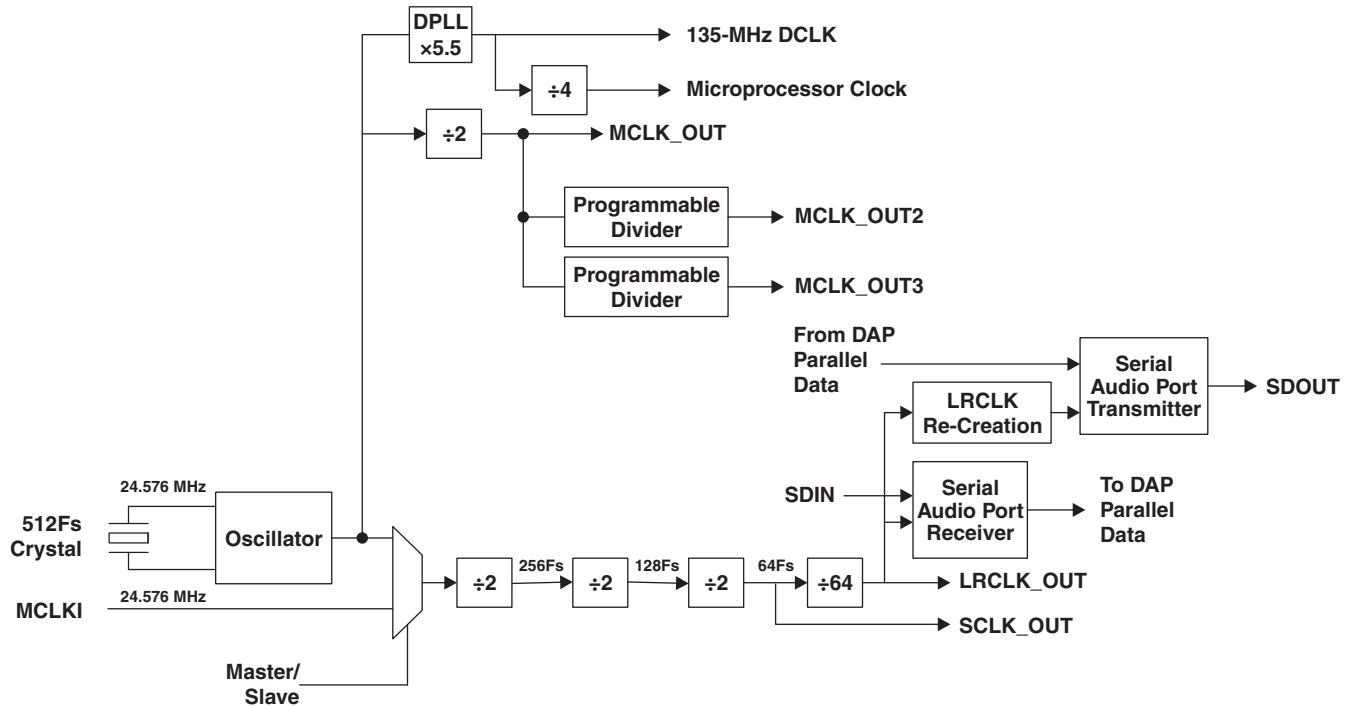


Figure 2-2. Clock Generation

DISCLAIMER: Analog performance is not ensured in slave mode, as the analog performance depends upon the quality of the MCLK_IN. The TAS3204 is not robust with respect to MCLK_IN errors (glitches, etc.); if the MCLK_IN frequency changes under operation, the device must be reset.

Master mode operation:

- External 512Fs crystal oscillator is used to generate all internal clocks plus all clocks for external asynchronous sampling rate converter (ASRC) output (if external ASRC is present).
- LRCLK_OUT is fixed at 48 kHz (Fs).
- SCLK_OUT is fixed at 64Fs.
- MCLK_OUT is fixed at 256Fs. In master mode, the external ASRC converts incoming serial audio data to 48-kHz sample rate synchronous to the internally generated serial audio data clocks.
- In master mode, all clocks generated for the TAS3204 are derived from the 24.576-MHz crystal. The internal oscillator drives the crystal and generates the main clock to digital PLL (DPLL), master clock outputs, 256Fs clock to the ADC, and 128Fs clock to the DAC. The DPLL generates internal clocks for the DAP and the 8051 microprocessor.

Slave mode operation:

- MCLK_IN (512Fs), SCLK_IN (64Fs), and LRCLK_IN (Fs) are supplied externally. Clock generation is similar to the master mode with the exception of the ADC and the DAC blocks. MCLK_IN signal is divided down and sent directly to the ADC and the DAC blocks. Therefore, audio performance depends on the MCLK_IN signal.
- DSP, MCU, and I²C clocks are still derived from external crystal oscillator.
- MCLK_OUT, SCLK_OUT, and LRCLK_OUT are passed through from clock inputs (MCLK_IN, SCLK_IN, and LRCLK_IN).
- Internal analog clocks for ADC and DACs are derived from external MCLK_IN input, so analog performance depends on MCLK_IN quality (i.e., jitter, phase noise, etc.). Degradation in analog performance is to be expected.
- Sample rate change/clock change

- Sample rate change on the fly should be handled by customer system controller. The TAS3204 device does not include any internal clock error or click/pop detection/management.
- Customer-specific DAP filter coefficients must be uploaded by customer system controller on changing sample rate.

In slave mode, all incoming serial audio data must be synchronous to an incoming LRCLK_IN of 44.1 kHz or 48 kHz.

2.6 I²C Control Interface

The TAS3204 has an I²C slave-only interface (SDA1 and SCL1) for receiving commands and providing status to the system controller, and a separate master I²C interface (SDA2 and SCL2) to download programs and data from external memory such as an EEPROM. See [Section 6](#) for more information. I²C interface is not 5-V tolerant.

2.7 8051 Microcontroller

The 8051 microcontroller receives and distributes I²C write data. It retrieves and outputs data as requested from the I²C bus controller. It performs most processing tasks requiring multi-frame processing cycles. The microprocessor has its own data RAM for storing intermediate values and queuing I²C commands, a fixed boot program ROM, and a programmable RAM. The microprocessor's boot program cannot be altered. The microcontroller has specialized hardware for a master and slave interface operation, volume updates, and a programmable interval-timer interrupt.

2.8 Audio Digital Signal Processor Core

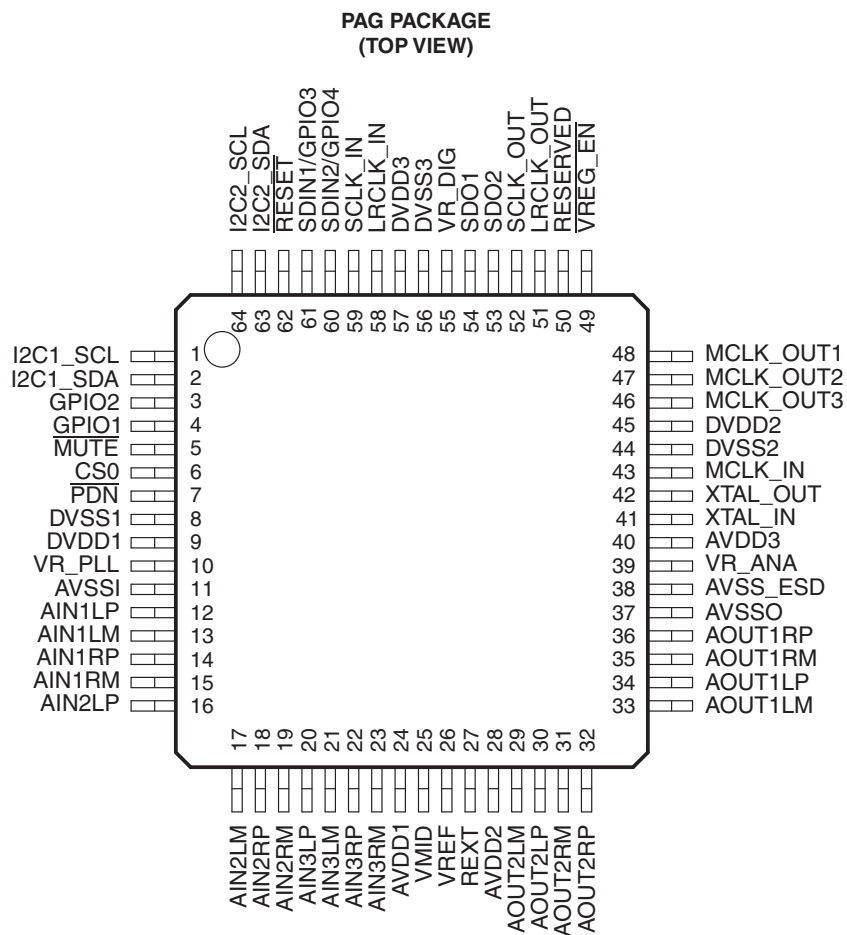
The audio digital signal processor core arithmetic unit is a fixed-point computational engine consisting of an arithmetic unit and data and coefficient memory blocks. The audio processing structure, which can include mixers, multiplexers, volume, bass and treble, equalizers, dynamic range compression, or third-party algorithms, is running in the DAP. The 8051 microcontroller has access to DAP resources such as coefficient RAM and is able to support the DAP with certain tasks; for example, a volume ramp. The primary blocks of the audio DSP core are:

- 48-bit data path with 76-bit accumulator
- DSP controller
- Memory interface
- Coefficient RAM (1K×28)
- Data RAM – 24-bit upper memory (1K×24), 48-bit lower memory (768×48)
- Program RAM (3K×55)

The DAP is discussed in detail in the following sections.

3 Physical Characteristics

3.1 Terminal Assignments



3.2 Ordering Information

T_A	PLASTIC 64-PIN PQFP (PN)
0°C to 70°C	TAS3204PAG

3.3 Terminal Descriptions

TERMINAL		INPUT/ OUTPUT ⁽¹⁾	PULLUP/ PULLDOWN ⁽²⁾	DESCRIPTION
NAME	NO.			
AIN1LM	13	Analog Input	Pull to VMID ⁽³⁾	Analog input, channel 1, left, – input
AIN1LP	12	Analog Input		Analog input, channel 1, left, + input
AIN1RM	15	Analog Input	Pull to VMID ⁽³⁾	Analog input, channel 1, right, – input
AIN1RP	14	Analog Input		Analog input, channel 1, right, + input
AIN2LM	17	Analog Input	Pull to VMID ⁽³⁾	Analog input, channel 2, left, – input
AIN2LP	16	Analog Input		Analog input, channel 2, left, + input
AIN2RM	19	Analog Input	Pull to VMID ⁽³⁾	Analog input, channel 2, right, – input
AIN2RP	18	Analog Input		Analog input, channel 2, right, + input
AIN3LM	21	Analog Input	Pull to VMID ⁽³⁾	Analog input, channel 3, left, – input
AIN3LP	20	Analog Input		Analog input, channel 3, left, + input
AIN3RM	23	Analog Input	Pull to VMID ⁽³⁾	Analog input, channel 3, right, – input
AIN3RP	22	Analog Input		Analog input, channel 3, right, + input
AOUT1LM	33	Analog Output		Analog output, channel 1, left, – output
AOUT1LP	34	Analog Output		Analog output, channel 1, left, + output
AOUT1RM	35	Analog Output		Analog output, channel 1, right, – output
AOUT1RP	36	Analog Output		Analog output, channel 1, right, + output
AOUT2LM	29	Analog Output		Analog output, channel 2, left, – output
AOUT2LP	30	Analog Output		Analog output, channel 2, left, + output
AOUT2RM	31	Analog Output		Analog output, channel 2, right, – output
AOUT2RP	32	Analog Output		Analog output, channel 2, right, + output
AVDD1	24	Power		3.3-V analog power supply. This pin must be decoupled according to good design practices.
AVSS1	11	Power		Analog supply ground
AVDD2	28	Power		3.3-V analog power supply. This pin must be decoupled according to good design practices.
AVSS2	37	Power		Analog supply ground
AVDD3	40	Power		3.3-V analog power supply. This pin must be decoupled according to good design practices.
AVSS3	38	Power		Analog supply ground
CS0	6	Digital Input		I ² C secondary address
DVDD1	9	Power		3.3-V digital power supply. This pin must be decoupled according to good design practices.
DVSS1	8	Power		Digital supply ground
DVDD2	45	Power		3.3-V digital power supply. This pin must be decoupled according to good design practices.
DVSS2	44	Power		Digital supply ground
DVDD3	57	Power		3.3-V digital power supply. This pin must be decoupled according to good design practices.
DVSS3	56	Power		Digital supply ground
GPIO1	4	Digital IO		General-purpose I/O pin. When booting from internal ROM, the TAS3204 streams audio when GPIO1 is low; otherwise it mutes.
GPIO2	3	Digital IO		General-purpose I/O pin
I2C1_SCL	1	Digital Input		Slave I ² C serial control data interface input/output. Normally connected to system micro.

(1) I = input; O = output

(2) All pullups are 20- μ A *weak* pullups, and all pulldowns are 20- μ A *weak* pulldowns. The pullups and pulldowns are included to ensure proper input logic levels if the terminals are left unconnected (pullups \rightarrow logic 1 input; pulldowns \rightarrow logic 0 input). Devices that drive inputs with pullups must be able to sink 20 μ A while maintaining a logic-0 drive level. Devices that drive inputs with pulldowns must be able to source 20 μ A while maintaining a logic-1 drive level.

(3) Pull to VMID when analog input is in single-ended mode.

TERMINAL		INPUT/ OUTPUT ⁽¹⁾	PULLUP/ PULLDOWN ⁽²⁾	DESCRIPTION
NAME	NO.			
I2C1_SDA	2	Digital I/O		Slave I ² C serial clock input. Normally connected to system micro.
I2C2_SCL	64	Digital Input		Master I ² C serial control data interface input/output. Normally connected to EEPROM.
I2C2_SDA	63	Digital I/O		Master I ² C serial clock input. Normally connected to EEPROM.
LRCLK_IN	58	Digital Input	Pulldown	Serial data input left/right clock for I ² S interface
LRCLK_OUT	51	Digital Output		Serial data output left/right clock for I ² S interface
MCLK_IN	43	Digital Input	Pulldown	MCLK input is used in slave mode. MCLK_IN must be locked to LRCLK_IN, and the frequency is 512Fs (24.576 MHz for 48-kHz Fs).
MCLK_OUT1	48	Digital Output		12.288 MHz clock output. This output is valid even when reset is LOW.
MCLK_OUT2	47	Digital Output		The frequency for this clock is 6.144 MHz/(n+1) where n is programmable in the range 0 to 255. Default value is 1.024 MHz. This output is valid even when reset is LOW.
MCLK_OUT3	46	Digital Output		The frequency for this clock is 512 kHz/(n+1) where n is programmable in the range 0 to 255. Default value is 512 kHz. This output is valid even when reset is LOW.
MUTE	5	Digital Input	Pulldown	This pin needs to be programmed as mute pin in the application code. In has no function in default after reset.
PDN	7	Digital Input		Power down, active LOW. After successful boot, its function is defined by the boot code.
RESERVED	50	N/A	Pulldown	Connect to ground.
RESET	62	Digital Input	Pullup	System reset input, active low. A system reset is generated by applying a logic LOW to this terminal.
REXT	27	Analog Output		Requires a 22-k Ω (1%) external resistor to ground to set analog currents. Trace capacitance must be kept low.
SCLK_IN	59	Digital Input		Serial data input bit clock for I ² S interface
SCLK_OUT	52	Digital Output		Serial data output bit clock for I ² S interface
SDIN1/GPIO3	61	Digital I/O	Pullup	Serial data input #1 for I ² S interface or programmable for GPIO #3
SDIN2/GPIO4	60	Digital I/O	Pullup	Serial data input #2 for I ² S interface or programmable for GPIO #4
SDOUT1	54	Digital Output		Serial data output #1 for I ² S interface
SDOUT2	53	Digital Output		Serial data output #2 for I ² S interface
VMID	25	Analog Output		Analog mid supply reference. This pin must be decoupled with a 0.1- μ F low-ESR capacitor and an external 10- μ F filter cap. ⁽⁴⁾
VR_ANA	39	Power		Voltage reference for analog supply. A pin-out of the internally regulated 1.8 V power. A 0.1- μ F low ESR capacitor and a 4.7- μ F filter capacitor must be connected between this terminal and AVSS_PLL. This terminal must not be used to power external devices. ⁽⁴⁾
VR_DIG	55	Power		Voltage reference for digital supply. A pin-out of the internally regulated 1.8 V power. A 0.1- μ F low ESR capacitor and a 4.7- μ F filter capacitor must be connected between this terminal and DVSS. This terminal must not be used to power external devices. ⁽⁴⁾
VR_PLL	10	Power		Voltage reference for DPLL supply. A pin-out of internally regulated 1.8-V power supply. A 0.1- μ F low-ESR capacitor and a 4.7- μ F filter capacitor must be connected between this terminal and DVSS. This terminal must not be used to power external devices. ⁽⁴⁾
VREF	26	Analog Output		Band gap output. A 0.1- μ F low ESR capacitor should be connected between this terminal and AVSS_PLL. This terminal must not be used to power external devices. ⁽⁴⁾
VREG_EN	49	Digital Input		Voltage regulator enable. When enabled LOW, this input causes the power-supply regulators to be enabled.
XTAL_IN	41	Digital Input		Crystal input. A 24.576-MHz (512Fs) crystal should be used.
XTAL_OUT	42	Digital Output		Crystal output.

(4) If desired, low ESR capacitance values can be implemented by paralleling two or more ceramic capacitors of equal value. Paralleling capacitors of equal value provide an extended high frequency supply decoupling.

3.4 Reset ($\overline{\text{RESET}}$) - Power-Up Sequence

The $\overline{\text{RESET}}$ pin is an asynchronous control signal that restores all TAS3204 components to the default configuration. When a reset occurs, the audio DSP core is put into an idle state and the 8051 starts initialization. A valid XTAL_IN must be present when clearing the $\overline{\text{RESET}}$ pin to initiate a device reset. A reset can be initiated by applying a logic 0 on $\overline{\text{RESET}}$.

As long as $\overline{\text{RESET}}$ is held LOW, the device is in the reset state. During reset, all I²C and serial data bus operations are ignored. The I²C interface SCL and SDA lines go into a high-impedance state and remain in that state until device initialization has completed.

The rising edge of the reset pulse begins the initialization housekeeping functions of clearing memory and setting the default register values. Once these are complete, the TAS3204 enables its master I²C interface and disables its slave I²C interface.

Using the master interface, the TAS3204 automatically tests to see if an external I²C EEPROM is at address "1010x". The value x can be chip selects, other information, or don't care, depending on the EEPROM selected.

If a memory is present and it contains the correct header information and one or more blocks of program/memory data, the TAS3204 begins to load the program, coefficient and/or data memories from the external EEPROM. If an external EEPROM is present, the download is considered complete when an end of program header is read by the TAS3204. At this point, the TAS3204 disables the master I²C interface, enable the slave I²C interface, and start normal operation. After a successful download, the micro program counter is reset, and the downloaded micro and DAP application firmware controls execution.

If no external EEPROM is present or if an error occurs during the EEPROM read, TAS3204 disables the master I²C interface and enables the slave I²C interface initialization to load the slave default configuration. In this default configuration, the TAS3204 streams audio from input to output if the GPIO1 pin is asserted LOW; if the GPIO1 pin is asserted HIGH, the ADC and the DAC are muted.

Note: The master and slave interfaces do not operate simultaneously.

3.5 Voltage Regulator Enable ($\overline{\text{VREG_EN}}$)

Setting the $\overline{\text{VREG_EN}}$ high shuts down all voltage regulators in the device. Internal register settings are lost in this power down mode. A full power-up/reset/program-load sequence must be completed before the device is operational.

3.6 Power-On Reset ($\overline{\text{RESET}}$)

On power up, it is recommended that the TAS3204 $\overline{\text{RESET}}$ be held LOW until DVDD has reached 3.3 V. This can be done by programming the system controller or by using an external RC delay circuit. The 1-k Ω and 1- μ F values provide a delay of approximately 200 μ s. The values of R and C can be adjusted to provide other delay values as necessary.

3.7 Power Down ($\overline{\text{PDN}}$)

The TAS3204 supports a number of power-down modes.

$\overline{\text{PDN}}$ can be used to put the device into power saving standby mode. $\overline{\text{PDN}}$ is user-firmware definable. Its default configuration is to stop all clocks, power down all analog circuitry, and ramp down volume for all digital inputs. This mode is used to minimize power consumption while preserving register settings. If there is no EEPROM or if the EEPROM has an invalid image—i.e., an unsuccessful boot from the EEPROM—and $\overline{\text{PDN}}$ is pulled low, the TAS3204 is in powerdown mode. After a successful boot, $\overline{\text{PDN}}$ is defined by the boot code.

Individual power down DAC and ADC – Each stereo DAC and ADC can be powered down individually. To avoid audible artifacts at the outputs, the sequences defined in the TI document *TAS3108/TAS3108IA Firmware Programmer's Guide* ([SLEU067](#)) must be followed. The control signals for these operations are defined as ESFR. The feature is made available to the board controller via the I²C interface.

Power down of analog reference – The analog reference can be powered down if all DAC and ADC are powered down. This operation is handled by the device controller through the ESFRs, and is made available to the board controller via the I²C interface.

3.8 I²C Bus Control (CS0)

The TAS3204 has a control to specify the slave and master I²C address. This control permits up to two TAS3204 devices to be placed in a system without external logic. GPIO pins are level sensitive. They are not edge triggered.

See [Section 6.3](#) for a complete description of this pin.

3.9 Programmable I/O (GPIO)

The TAS3204 has four GPIO pins and two general purpose input pins that are 8051 firmware programmable.

GPIO1 and GPIO2 pins are single function I/O pins. Upon power up, GPIO1 is an input. If there is an unsuccessful boot and GPIO1 is pulled high externally, the DAC output is disabled. If there is an unsuccessful boot and the GPIO1 is pulled low externally, the DAC output is enabled. If there is a successful boot, GPIO1 is pulled low by the internal microprocessor, and its function is defined by the boot code in the EEPROM.

GPIO3 and GPIO4 pins are dual function I/O pins. These pins can be used as SDIN1 and SDIN2 respectively.

Mute and power down functions have to be programmed in the EEPROM boot code. These are general-purpose input pins and can be programmed for functions other than mute and power down.

For more information, see the Texas Instruments document *TAS3108/TAS3108IA Firmware Programmer's Guide* ([SLEU067](#)).

3.9.1 No EEPROM is Present or a Memory Error Occurs

Following reset or power-up initialization with the EEPROM not present or if a memory error occurs, the TAS3204 is in one of two modes, depending on the setting of GPIO1.

- **GPIO1 is logic HIGH**

With GPIO1 held HIGH during initialization, the TAS3204 comes up in the default configuration with the serial data outputs not active. Once the TAS3204 has completed the default initialization procedure, after the status register is updated and the I²C slave interface is enabled, then GPIO1 is an output and is driven LOW. Following the HIGH-to-LOW transition of the GPIO pin, the system controller can access the TAS3204 through the I²C interface and read the status register to determine the load status.

If a memory-read error occurs, the TAS3204 reports the error in the status register (I²C subaddress 0x02).

- **GPIO1 is logic LOW**

With GPIO1 held LOW during initialization, the TAS3204 comes up in an I/O test configuration. In this case, once the TAS3204 completes its default test initialization procedure, the status register is updated, the I²C slave interface is enabled, and the TAS3204 streams audio unaltered from input to output as SDIN1 to SDOUT1, SDIN2 to SDOUT2, etc.

In this configuration, GPIO1 is an output signal that is driven LOW. If the external logic is no longer driving GPIO1 low after the load has completed (~100 ms following a reset if no EEPROM is present), the state of GPIO1 can be observed.

Then the system controller can access the TAS3204 through the I²C interface and read the status register to determine the load status.

If the GPIO1 state is not observed, the only indication that the device has completed its initialization procedure is the fact that the TAS3204 streams audio and the I²C slave interface has been enabled.

3.9.2 GPIO Pin Function After Device Is Programmed

Once the TAS3204 has been programmed, either through a successful boot load or via slave I²C download, the operation of GPIO can be programmed to be an input and/or output.

3.10 Input and Output Serial Audio Ports

Serial data is input on SDIN1/SDIN2 on the TAS3204, allowing up to four channels of digital audio input. The TAS3204 supports serial data in 16-, 20-, or 24-bit data in left, right, and I²S serial data formats. The parameters for the clock and serial data interface input formats are I²C configurable.

Serial data is output on SDOUT1 and SDOUT2, allowing up to four channels of digital audio output. SDOUT port supports the same formats as the SDIN port. Output data rate is the same data rate as the input. The SDOUT output uses the SCLK_OUT and LRCLK_OUT signals to provide synchronization.

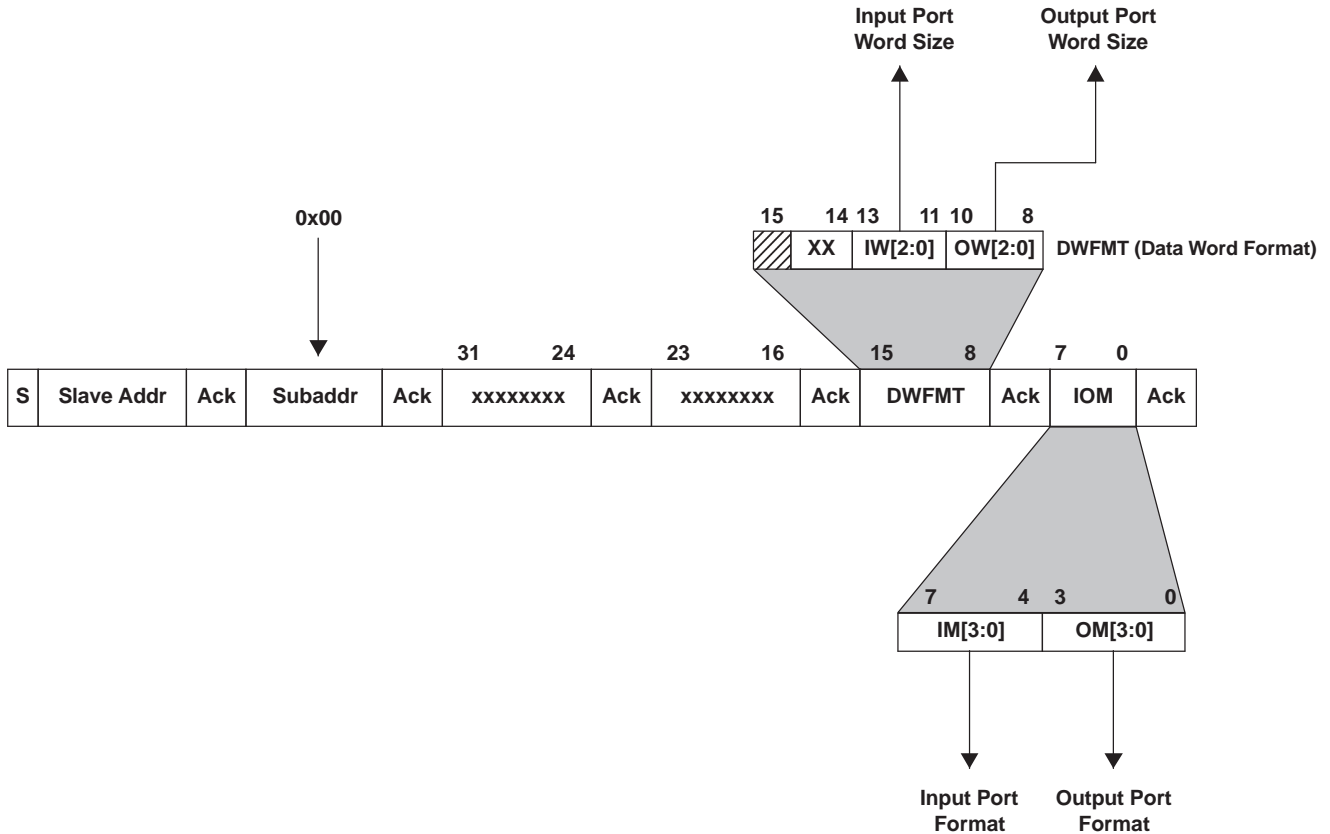
The TAS3204 supported data formats are listed in [Table 3-1](#).

Table 3-1. Supported Data Formats

Input SAP (SDIN1, SDIN2)	Output SAP (SDOUT1, SDOUT2)
2-channel I ² S	2-channel I ² S
2-channel left-justified	2-channel left-justified
2-channel right-justified	2-channel right-justified

Table 3-2. Serial Data Input and Output Formats

Mode	Input Control IM[3:0]	Output Control OM[3:0]	Serial Format	Word Lengths	Data Rates (kHz)	MAX SCLK (MHz)
2-channel	0000	0000	Left-justified	16, 20, 24	32–48	3.072
	0001	0001	Right-justified	16, 20, 24		
	0010	0010	I ² S	16, 20, 24		



R0003-01

Figure 3-1. Serial Data Controls

Table 3-3. Serial Data Input and Output Data Word Sizes

IW1, OW1	IW0, OW0	FORMAT
0	0	Reserved
0	1	16-bit data
1	0	20-bit data
1	1	24-bit data

Following a reset, ensure that the clock register (0x00) is written before performing volume, treble, or bass updates.

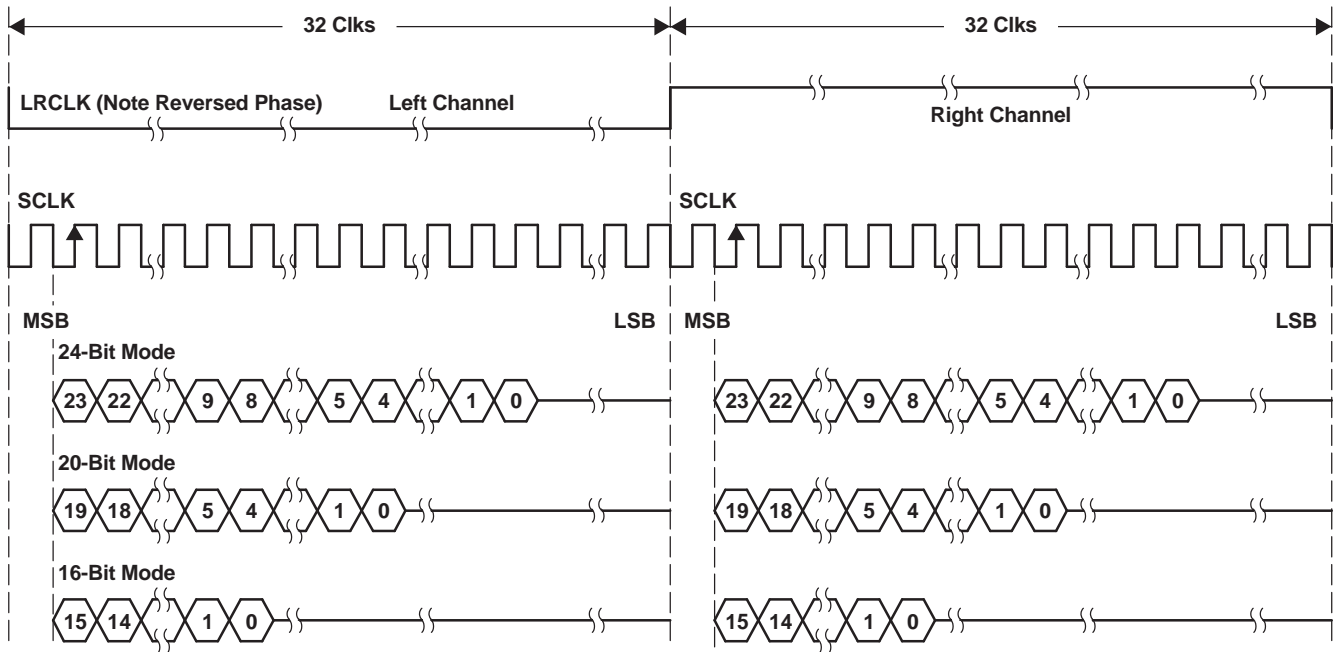
Commands to reconfigure the SAP can be accompanied by mute and unmute commands for quiet operation. However, care must be taken to ensure that the mute command has completed before the SAP is commanded to reconfigure. Similarly, the TAS3204 should not be commanded to unmute until after the SAP has completed a reconfiguration. The reason for this is that an SAP configuration change while a volume or bass or treble update is taking place can cause the update not to be completed properly.

When the TAS3204 is transmitting serial data, it uses the negative edge of SCLK to output a new data bit. The TAS3204 samples incoming serial data on the rising edge of SCLK.

3.10.1 2-Channel I²S Timing

In 2-channel I²S timing, LRCLK is LOW when left-channel data is transmitted and HIGH when right-channel data is transmitted. SCLK is a bit clock running at $64 \times f_s$ which clocks in each bit of the data. There is a delay of one bit clock from the time the LRCLK signal changes state to the first bit of data on the data lines. The data is written MSB first and is valid on the rising edge of the bit clock. The TAS3204 masks unused trailing data-bit positions.

2-Channel I²S (Philips Format) Stereo Input/Output



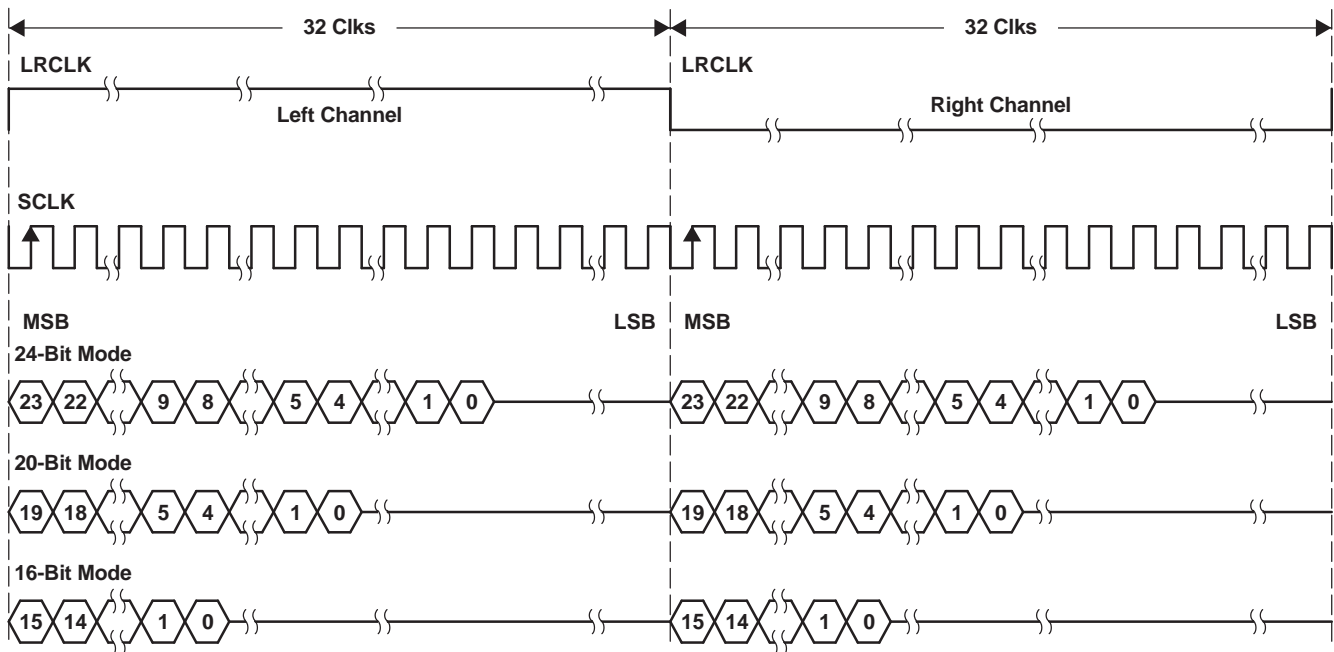
T0034-04

Figure 3-2. I²S 64f_s Format

3.10.2 2-Channel Left-Justified Timing

In 2-channel left-justified timing, LRCLK is HIGH when left-channel data is transmitted and LOW when right-channel data is transmitted. SCLK is a bit clock running at $64 \times f_s$, which clocks in each bit of the data. The first bit of data appears on the data lines at the same time LRCLK toggles. The data is written MSB first and is valid on the rising edge of the bit clock. The TAS3204 masks unused trailing data-bit positions.

2-Channel Left-Justified Stereo Input



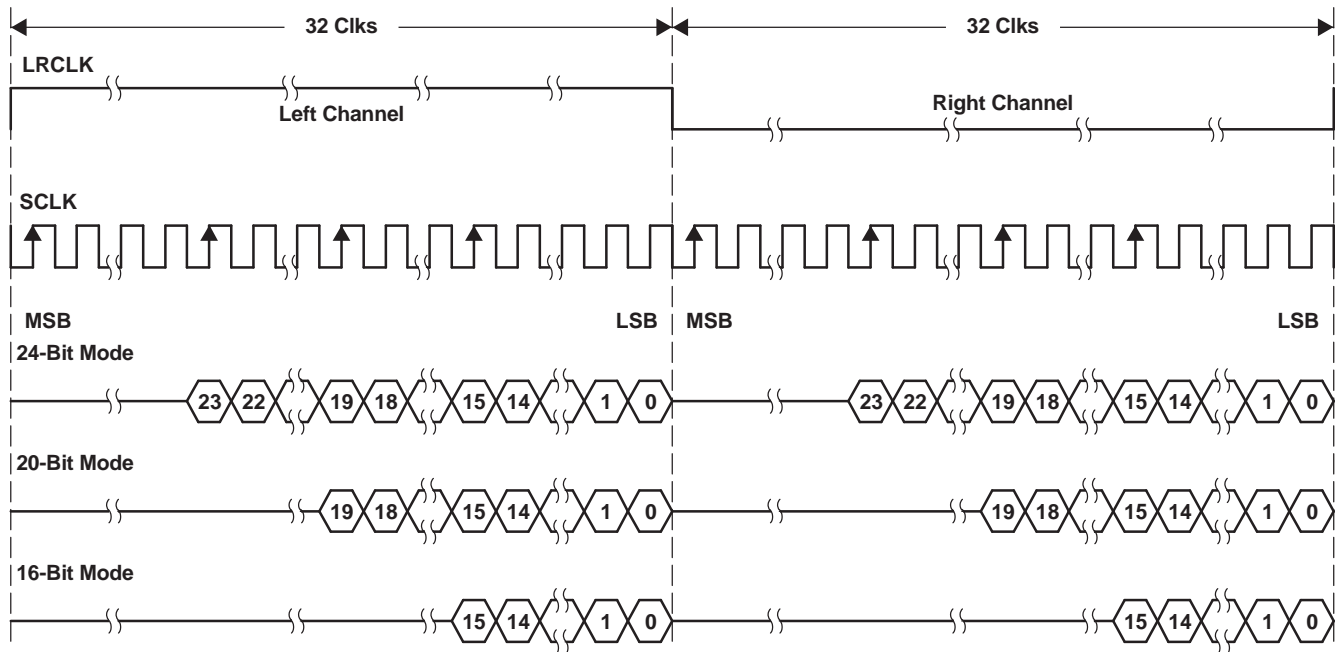
T0034-02

Figure 3-3. Left-Justified $64f_s$ Format

3.10.3 2-Channel Right-Justified Timing

In 2-channel right-justified (RJ) timing, LRCLK is HIGH when left-channel data is transmitted and LOW when right-channel data is transmitted. SCLK is a bit clock running at $64 \times f_s$ which clocks in each bit of the data. The first bit of data appears on the data lines 8 bit-clock periods (for 24-bit data) after LRCLK toggles. In the RJ mode, the last bit clock before LRCLK transitions always clocks the LSB of data. The data is written MSB first and is valid on the rising edge of the bit clock. The TAS3204 masks unused leading data-bit positions.

2-Channel Right-Justified (Sony Format) Stereo Input



T0034-03

Figure 3-4. Right-Justified $64f_s$ Format

3.10.4 SAP Input to SAP Output—Processing Flow

All SAP data format options other than I²S result in a two-sample delay from input to output. If I²S formatting is used for both the input SAP and the output SAP, the polarity of LRCLK must be inverted. However, if I²S format conversions are performed between input and output, the delay becomes either 1.5 samples or 2.5 samples, depending on the processing clock frequency selected for the audio DSP core relative to the sample rate of the incoming data.

The I²S format uses the falling edge of LRCLK to begin a sample period, whereas all other formats use the rising edge of LRCLK to begin a sample period. This means that the input SAP and audio DSP core operate on sample windows that are 180° out of phase with respect to the sample window used by the output SAP. This phase difference results in the output SAP outputting a new data sample at the midpoint of the sample period used by the audio DSP core to process the data. If the processing cycle completes all processing tasks before the midpoint of the processing sample period, the output SAP outputs this processed data. However, if the processing time extends past the midpoint of the processing sample period, the output SAP outputs the data processed during the previous processing sample period. In the former case, the delay from input to output is 1.5 samples. In the latter case, the delay from input to output is 2.5 samples.

The delay from input to output can thus be either 1.5 or 2.5 sample times when data format conversions are performed that involve the I²S format. However, which delay time is obtained for a particular application is determinable and fixed for that application, providing care is taken in the selection of MCLK_IN/XTAL_IN with respect to the incoming sample clock, LRCLK.

4 Algorithm and Software Development Tools for TAS3204

The TAS3204 algorithm and software development tool set is a combination of classical development tools and graphical development tools. The tool set is used to build, debug, and execute programs in both the audio DSP and 8051 sections of the TAS3204.

Classical development tooling includes text editors, compilers, assemblers, simulators, and source-level debuggers. The 8051 can be programmed exclusively in ANSI C.

The 8051 tool set is an off-the-shelf tool set, with modifications as specified in this document. The 8051 tool set is a complete environment with an IDE, editor, compiler, debugger, and simulator.

The audio DSP core is programmed exclusively in assembly. The audio DSP tool set is a complete environment with an IDE, context-sensitive editor, assembler, and simulator/debugger.

Graphical development tooling provides a means of programming the audio DSP core and 8051 through a graphical drag-and-drop interface using modular audio software components from a component library. The graphical tooling produces audio DSP assembly and 8051 ANSI C code as well as coefficients and data. The classical tools can also be used to produce the executable code.

In addition to building applications, the tool set supports the debug and execution of audio DSP and 8051 code on both simulators and EVM hardware.

5 Clock Controls

Clock management for the TAS3204 consists of two control structures:

- Master clock management
 - Oversees the selection of the clock frequencies for the 8051 microprocessor, the I²C controller, and the audio DSP core
 - The master clock (MCLK_IN or XTAL_IN) is the source for these clocks.
 - In most applications, the master clock drives an on-chip digital phase-locked loop (DPLL), and the DPLL output drives the microprocessor and audio DSP clocks.
 - Also available is the DPLL bypass mode, in which the high-speed master clock directly drives the microprocessor and audio DSP clocks.
- Serial audio port (SAP) clock management
 - Oversees SAP master/slave mode
 - Controls output of SCLKOUT, and LRCLK in the SAP master mode

Input pin MCLK_IN or XTAL_IN provides the master clock for the TAS3204. Within the TAS3204, these two inputs are combined by an OR gate and, thus, only one of these two sources can be active at any one time. The source that is not active must be logic 0.

The TAS3204 only supports dynamic sample-rate changes between any of the supported sample frequencies when a fixed-frequency master clock is provided. During dynamic sample-rate changes, the TAS3204 remains in normal operation and the register contents are preserved. To avoid producing audio artifacts during the sample-rate changes, a volume or mute control can be included in the application firmware that mutes the output signal during the sample-rate change. The fixed-frequency clock can be provided by a crystal attached to XTAL_IN and XTAL_OUT or an external 3.3-V fixed-frequency TTL source attached to MCLK_IN.

When the TAS3204 is used in a system in which the master clock frequency (f_{MCLK}) can change, the TAS3204 must be reset during the frequency change. In these cases, the procedure shown in [Figure 5-1](#) should be used.

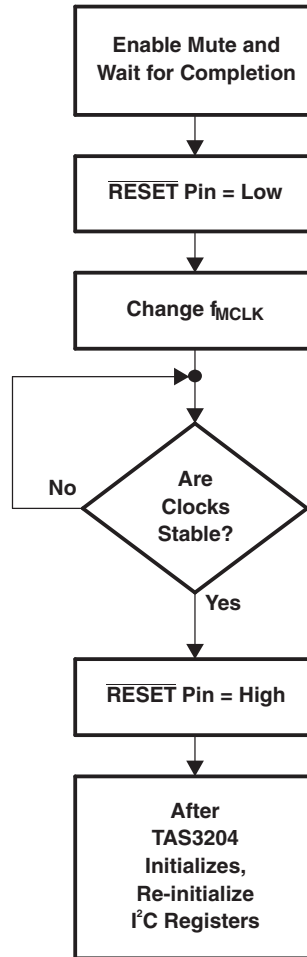


Figure 5-1. Master Clock Frequency (f_{MCLK}) Change Procedure

When the serial audio port (SAP) is in the master mode, the SAP uses the XTAL_IN master clock to drive the serial port clocks SCLK_OUT and LRCLK. When the SAP is in the slave mode, MCLK_IN, SCLK_IN, and LRCLK_IN are input clocks. SCLK_OUT and LRCLK_OUT are derived from SCLK_IN and LRCLK_IN, respectively.

See *Clock Register (0x00)*, [Section 9.1](#), for information on programming the clock register.

Table 5-1. TAS3204 MCLK and LRCLK Common Values (MCLK = 24.576 MHz or MCLK = 22.579 MHz)

F_s Sample Rate (kHz)	Ch Per SDIN	MCLK/LRCLK Ratio ($\times f_s$)	MCLK Freq (MHz)	SCLKIN Rate ($\times f_s$)	SCLK_IN Freq (MHz)	SCLK_OUT Rate ($\times f_s$)	Ch Per SDOUT	LRCLK (F_s)	PLL Multiplier	F_{DSPCLK} (MHz)	f_{DSPCLK}/f_s
Slave Mode, 2 Channels In, 2 Channels Out											
44.1	2	512	22.579	64	2.822	64	2	64	5.5	124.2	2816
48	2	256	24.576	64	3.072	64	2	64	5.5	135.2	2816
Master Mode, 2 Channels In, 2 Channels Out											
48	2	256	24.576	N/A	N/A	64	2	64	5.5	135.2	2816

6 Microprocessor Controller

The 8051 microprocessor receives and distributes I²C write data, retrieves and outputs to the I²C bus controllers the required I²C read data, and participates in most processing tasks requiring multiframe processing cycles. The microprocessor has its own data RAM for storing intermediate values and queuing I²C commands, a fixed boot-program ROM, and a program RAM. The microprocessor boot program cannot be altered. The microprocessor controller has specialized hardware for master and slave interface operation, volume updates, and a programmable interval timer interrupt. For more information see the *TAS3108/TAS3108IA Firmware Programmer's Guide* ([SLEU067](#)).

The TAS3204 has a slave-only I²C interface that is compatible with the Inter IC (I²C) bus protocol and supports both 100-kbps and 400-kbps data-transfer rates for multiple 4-byte write and read operations (maximum is 20 bytes). The slave I²C control interface is used to program the registers of the device and to read device status.

The TAS3204 also has a master-only I²C interface that is compatible with the I²C bus protocol and supports 375-kbps data transfer rates for multiple 4-byte write and read operations (maximum is 20 bytes). The master I²C interface is used to load program and data from an external I²C EEPROM.

On power up of the TAS3204, the slave interface is disabled and the master interface is enabled. Following a reset, the TAS3204 disables the slave interface and enables the master interface. Using the master interface, the TAS3204 automatically tests to see if an I²C EEPROM is at address 1010x. The value x can be chip select, other information, or don't cares, depending on the EEPROM selected. If a memory is present and it contains the correct header information and one or more blocks of program/memory data, the TAS3204 loads the program, coefficient, and/or data memories from the EEPROM. If a memory is present, the download is complete when a header is read that has a zero-length data segment. At this point, the TAS3204 disables the master I²C interface, enables the slave I²C interface, and starts normal operation.

If no memory is present or if an error occurred during the EEPROM read, TAS3204 disables the master I²C interface, enables the slave I²C interface, and loads the unprogrammed default configuration. In this default configuration, the TAS3204 streams audio from input to output if the GPIO pin is LOW. The master and slave interfaces do not operate simultaneously.

In the slave mode, the I²C bus is used to:

- Load the program and coefficient data
 - Microprocessor program memory
 - Microprocessor extended memory
 - Audio DSP core program memory
 - Audio DSP core coefficient memory
 - Audio DSP core data memory
- Update coefficient and other control values
- Read status flags

Once the microprocessor program memory has been loaded, it cannot be updated until the TAS3204 has been reset.

The master and slave modes do not operate simultaneously.

When acting as an I²C master, the data transfer rate is fixed at 375 kHz, assuming MCLK_IN or XTAL_IN = 24.576 MHz.

When acting as an I²C slave, the data transfer rate is determined by the master device on the bus.

The I²C communication protocol for the I²C slave mode is shown in [Figure 6-1](#).

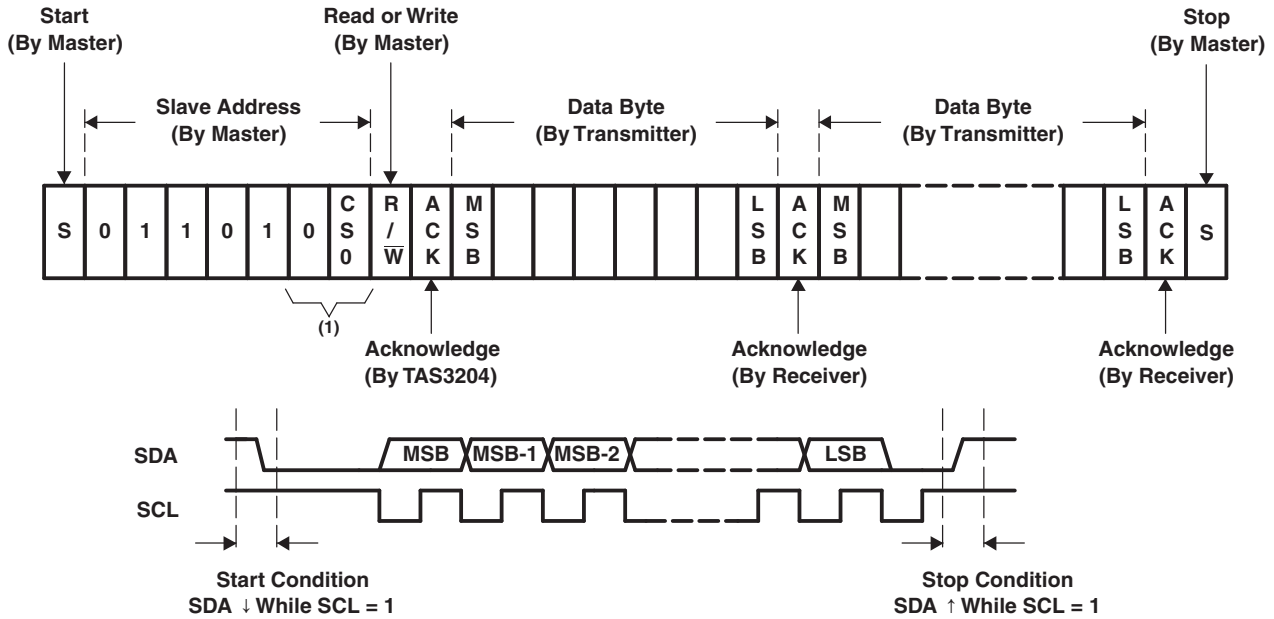


Figure 6-1. I²C Slave-Mode Communication Protocol

6.1 8051 Microprocessor Addressing Mode

The 256 bytes of internal data memory address space is accessible using indirect addressing instructions (including stack operations). However, only the lower 128 bytes are accessible using direct addressing. The upper 128 bytes of direct address Data Memory space are used to access Extended Special Function Registers (ESFRs).

6.1.1 Register Banks

There are four directly addressable register banks, only one of which may be selected at one time. The register banks occupy Internal Data Memory addresses from 00 hex to 1F hex.

6.1.2 Bit Addressing

The 16 bytes of Internal Data Memory that occupy addresses from 20 hex to 2F hex are bit addressable. SFRs that have addresses of the form 1XXXX000 binary are also bit addressable.

6.1.3 External Data Memory

External data memory occupies a 2K × 8 address space. This space contains the External Special Function Data Registers (ESFRs). The ESFR permit access and control of the hardware features and internal interfaces of the TAS3204.

6.1.4 Extended Special Function Registers

ESFRs provide signals needed for the M8051 to control the different blocks in the device. ESFR is an extension to the M8051. Figure 6-2 shows how these registers are arranged.

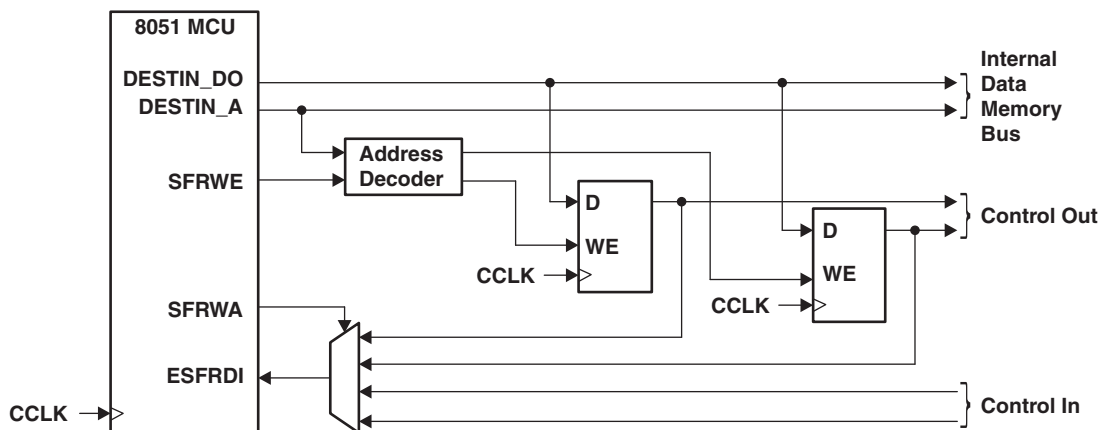


Figure 6-2. Extended Special Function Registers

6.1.5 Memory Mapped Registers for DAP Data Memory

The following memory mapped registers are used for communication with the digital audio processor.

Table 6-1. Memory Mapped Registers

Address	Register	Comment
0x0300	Dither Seed	Sets the dither seed value
0x0301	PC Start	Sets the starting address of the DAP
0x0302	Reserved	Reserved

Note that TAS3204 has the same memory mapped registers distinction of upper and lower memory for these registers.

6.2 General I²C Operations

The I²C bus employs two signals, SDA (data) and SCL (clock), to communicate between integrated circuits in a system. Data is transferred on the bus serially one bit at a time. The address and data are transferred in byte (8-bit) format with the most-significant bit (MSB) transferred first. In addition, each byte transferred on the bus is acknowledged by the receiving device with an acknowledge bit. Each transfer operation begins with the master device driving a start condition on the bus and ends with the master device driving a stop condition on the bus. The bus uses transitions on the data terminal (SDA) while the clock is HIGH to indicate a start and stop conditions. A HIGH-to-LOW transition on SDA indicates a start, and a LOW-to-HIGH transition indicates a stop. Normal data bit transitions must occur within the low time of the clock period. The master generates the 7-bit slave address and the read/write (R/W) bit to open communication with another device and then waits for an acknowledge condition. The slave holds SDA LOW during acknowledge clock period to indicate an acknowledgement. When this occurs, the master transmits the next byte of the sequence. Each device is addressed by a unique 7-bit slave address plus R/W bit (one byte). All compatible devices share the same signals via a bidirectional bus using a wired-AND connection. An external pullup resistor must be used for the SDA and SCL signals to set the HIGH level for the bus.

There is no limit on the number of bytes that can be transmitted between start and stop conditions. When the last word transfers, the master generates a stop condition to release the bus. Figure 6-3 shows the TAS3204 read and write operation sequences.

As shown in Figure 6-3, an I²C read transaction requires that the master device first issue a write transaction to give the TAS3204 the subaddress to be used in the read transaction that follows. This subaddress assignment write transaction is then followed by the read transaction. For write transactions, the subaddress is supplied in the first byte of data written, and this byte is followed by the data to be written. For I²C write transactions, the subaddress must always be included in the data written. There cannot be a separate write transaction to supply the subaddress, as was required for read transactions. If a subaddress-assignment-only write transaction is followed by a second write transaction supplying the data, erroneous behavior results. The first byte in the second write transaction is interpreted by the TAS3204 as another subaddress replacing the one previously written.

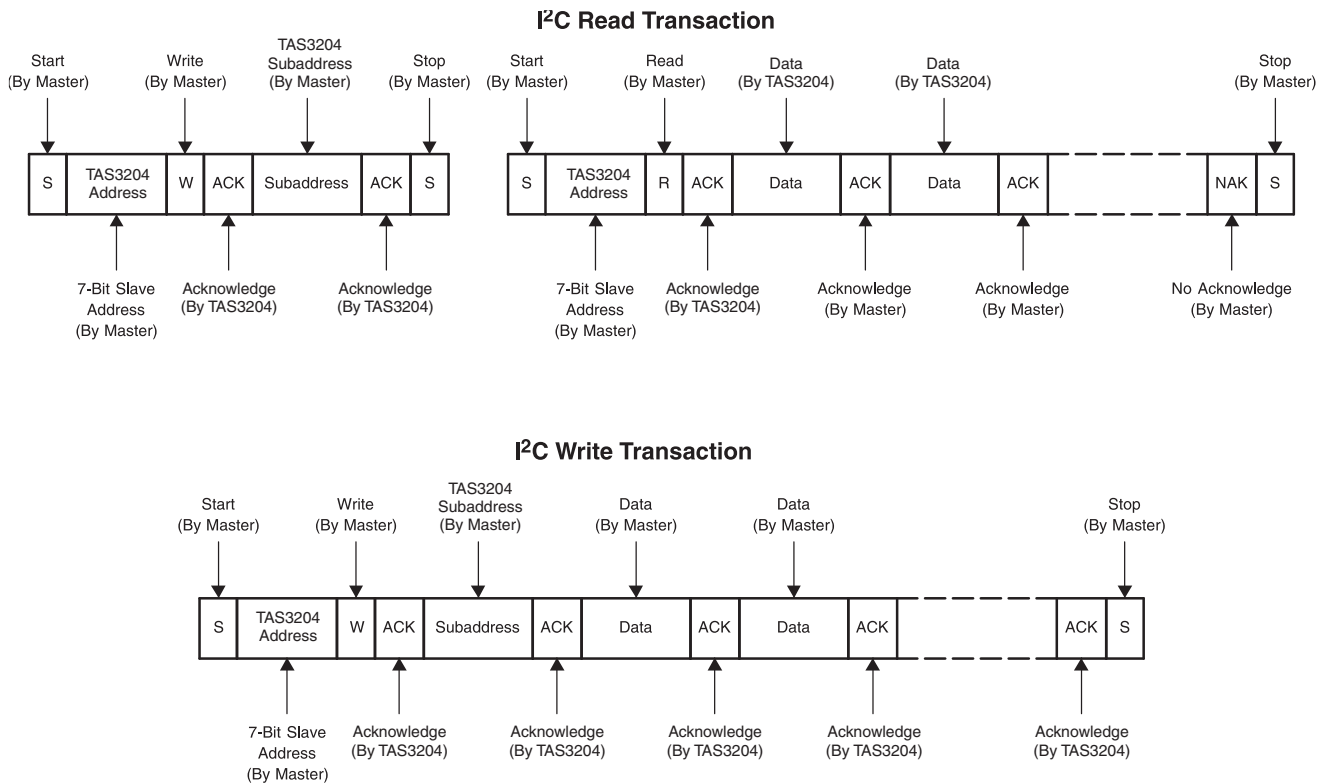


Figure 6-3. I²C Subaddress Access Protocol

6.3 I²C Slave Mode Operation

The I²C slave mode is the mode that is used to change configuration parameters during operation and to perform program and coefficient downloads from a master device. The coefficient download operation in slave mode can be used to replace the I²C master-mode EEPROM download. The TAS3204 supports both random and sequential I²C transactions. The TAS3204 I²C slave address is 011010xy, where the first six bits are the TAS3204 device address and bit x is CS0, which is set by the TAS3204 internal microprocessor at power up. Bit y is the R/W bit. The pull-down resistance of CS0 creates a default 00 address when no connection is made to the pin. Table 6-1 and Table 6-3 show all the legal addresses for I²C slave and master modes.

The number of data bytes plus the two bytes checksum must be evenly divisible by the word size.

The size field is equal to (header + payload + end checksum).

The checksum is contained in the last two data transfer bytes. These are bytes 7 and 8. On single word transfers (DAP data, DAP instruction), the checksum is always contained in a 8 byte frame that follows the last data word, last two bytes. For multiword data register transfers data (micro program, micro external data, and coefficient RAM), the checksum is included in the same byte transfer as data. To meet the requirement above, the number of words that are transferred contain modulo 8 + 6 in the case of micro program and data memory, and modulo 2 + 1 in the case of coefficient memory. When the slave I²C download is used to replace or update sections of micro program, micro data, or DAP coefficient memory, it is necessary to take these transfer size restrictions into consideration when determining program, data, and coefficient placements.

The multi word transfers always store first word on the bus at a lower RAM address and increment such that the last word in the transfer is stored with the highest target RAM address. Consecutive I²C frame transfers increment target address such that the data in the last transfer is last in target memory address space.

When the first I²C slave download register is written by the system controller, the TAS3204 updates the status register by setting a error bit to indicate an error for the memory type that is being loaded. This error bit is reset when the operation complete and a valid checksum has been received. For example when the micro program memory is being loaded, the TAS3204 sets a micro program memory error indication in the status register at the start of the sequence. When the last byte of the micro program memory and checksum is received, the TAS3204 clears the micro program memory error indication. This enables the TAS3204 to preserve any error status indications that occur as a result of incomplete transfers of data/ checksum error during a series of data and program memory load operations.

The checksum is always contained in the last two bytes of the data block. The I²C slave download is terminated when a termination header with a zero-length byte-count file is received.

The status register always reflects status of EEPROM boot attempts, unless the user writes to the slave control register. A write to the slave boot control register causes the EEPROM status register to reflect slave boot attempt status.

NOTE

Once the micro program memory has been loaded, further updates to this memory are prohibited until the device is reset. The TAS3204 I²C block does respond to the broadcast address (00h).

Table 6-2. Slave Addresses

Base Address	CS0	R/W	Slave Address
0110 10	0	0	0x68
0110 10	0	1	0x69
0110 10	1	0	0x6A
0110 10	1	1	0x6B

Table 6-3. Master Addresses

Base Address	CS0	R/W	Master Address
1010 00	0	0	0xA0
1010 00	0	1	0xA1
1010 00	1	0	0xA2
1010 00	1	1	0xA3

The following is an example use of the I²C master address to access an external EEPROM. The TAS3204 can address up to two EEPROMs depending on the state of CS0. Initially, the TAS3204 comes up in I²C master mode. If it finds a memory such as the 24C512 EEPROM, it reads the headers and data as previously described. In this I²C master mode, the TAS3204 addresses the EEPROMs as shown in [Table 6-4](#) and [Table 6-5](#).

Table 6-4. EEPROM Address I²C TAS3204 Master Mode = 0xA1/A0

MSB					A0 (EEPROM)	CS0	R/W
1	0	1	0	0	0	0	1/0

Table 6-5. EEPROM Address I²C TAS3204 Master Mode = 0xA3/A2

MSB					A0 (EEPROM)	CS0	R/W
1	0	1	0	0	0	1	1/0

Random I²C Transactions

Supplying a subaddress for each subaddress transaction is referred to as random I²C addressing. For random I²C read commands, the TAS3204 responds with data, a byte at a time, starting at the subaddress assigned, as long as the master device continues to respond with acknowledges. If a given subaddress does not use all 32 bits, the unused bits are read as logic 0. I²C write commands, however, are treated in accordance with the data assignment for that address space. If a write command is received for a mixer subaddress, for example, the TAS3204 expects to see five 32-bit words. If fewer than five data words have been received when a stop command (or another start command) is received, the data received is discarded.

Sequential I²C Transactions

The TAS3204 also supports sequential I²C addressing. For write transactions, if a subaddress is issued followed by data for that subaddress and the 15 subaddresses that follow, a sequential I²C write transaction has taken place, and the data for all 16 subaddresses is successfully received by the TAS3204. For I²C sequential write transactions, the subaddress then serves as the start address and the amount of data subsequently transmitted, before a stop or start is transmitted, determines how many subaddresses are written to. As was true for random addressing, sequential addressing requires that a complete set of data be transmitted. If only a partial set of data is written to the last subaddress, the data for the last subaddress is discarded. However, all other data written is accepted; just the incomplete data is discarded.

Sequential read transactions do not have restrictions on outputting only complete subaddress data sets.

If the master does not issue enough data-received acknowledges to receive all the data for a given subaddress, the master device simply does not receive all the data.

If the master device issues more data-received acknowledges than required to receive the data for a given subaddress, the master device simply receives complete or partial sets of data, depending on how many data-received acknowledges are issued from the subaddress(es) that follow. I²C read transactions, both sequential and random, can impose wait states.

6.3.1 Multiple-Byte Write

Multiple data bytes are transmitted by the master device to slave as shown in Figure 6-4. After receiving each data byte, the TAS3204 responds with an acknowledge bit.

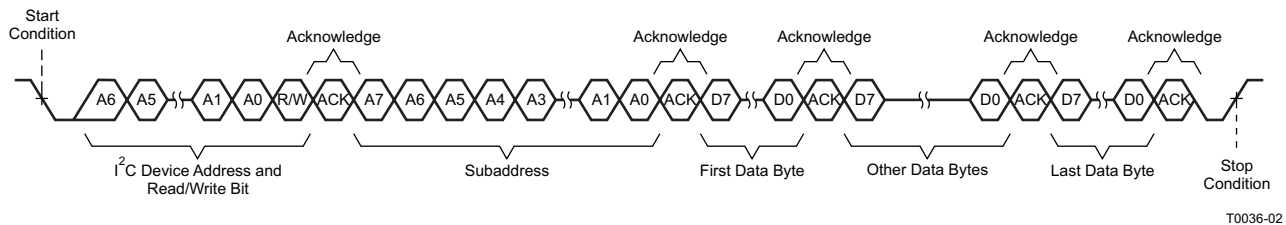


Figure 6-4. Multiple-Byte Write Transfer

6.3.2 Multiple-Byte Read

Multiple data bytes are transmitted by the TAS3204 to the master device as shown in Figure 6-5. Except for the last data byte, the master device responds with an acknowledge bit after receiving each data byte.

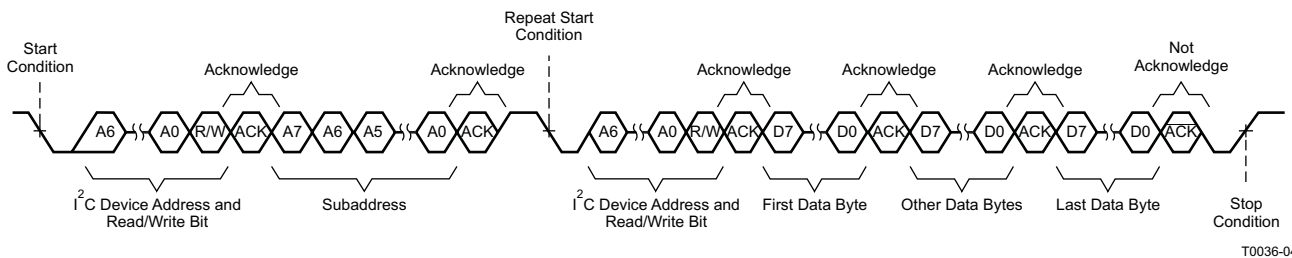


Figure 6-5. Multiple-Byte Read Transfer

6.4 I²C Master-Mode Device Initialization

I²C master-mode operation is enabled following a reset or power-on reset. Master-mode I²C transactions do not start until the I²C bus is idle.

The TAS3204 uses the master mode to download from EEPROM the memory contents for the microprocessor program memory, microprocessor extended memory, audio DSP core program memory, audio DSP core coefficient memory, and audio DSP core data memory.

The TAS3204, when operating as an I²C master, can execute a complete download of any internal memory or any section of any internal memory without requiring any wait states.

When the TAS3204 operates as an I²C master, the TAS3204 generates a repeated start without an intervening stop command while downloading program and memory data from EEPROM. When a repeated start is sent to the EEPROM in read mode, the EEPROM enters a sequential read mode to transfer large blocks of data quickly.

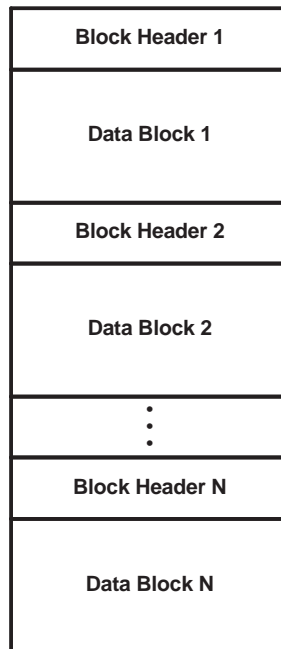
The TAS3204 queries the bus for an I²C EEPROM at address 1010xxx. The value xxx can be chip select, other information, or don't cares, depending on the EEPROM selected.

The first action of the TAS3204 as master is to transmit a start condition along with the device address of the I²C EEPROM with the read/write bit cleared (0) to indicate a write. The EEPROM acknowledges the address byte, and the TAS3204 sends a subaddress byte, which the EEPROM acknowledges. Most EEPROMs have at least 2-byte addresses and acknowledge as many as are appropriate. At this point, the EEPROM sends a last acknowledge and becomes a slave transmitter. The TAS3204 acknowledges each byte repeatedly to continue reading each data byte that is stored in memory.

The memory load information starts with reading the header and data information that starts at subaddress 0 of the EEPROM. This information must then be stored in sequential memory addresses with no intervening gaps. The data blocks are contiguous blocks of data that immediately follow the header locations.

The TAS3204 memory data can be stored and loaded in (almost) any order. Additionally, this addressing scheme permits portions of the TAS3204 internal memories to be loaded.

I²C EEPROM Memory Map



M0040-01

Figure 6-6. EEPROM Address Map

The TAS3204 sequentially reads EEPROM memory and loads its internal memory unless it does not find a valid memory header block, is not able to read the next memory location because the end of memory was reached, detects a checksum error, or reads an end-of-program header block. When it encounters an invalid header or read error, the TAS3204 attempts to read the header or memory location three times before it determines that it has an error. If the TAS3204 encounters a checksum error it attempts to reread the entire block of memory two more times before it determines that it has an error.

Once the microprocessor program memory has been loaded, it cannot be reloaded until the TAS3204 has been reset.

If an error is encountered, TAS3204 terminates its memory-load operation, loads the default configuration, and disables further master I²C bus operations.

If an end-of-program data block is read, the TAS3204 has completed the initial program load.

The I²C master mode uses the starting and ending I²C checksums to verify a proper EEPROM download. The first 16-bit data word received from the EEPROM, the I²C checksum at subaddress 0x00, is stored and compared against the 16-bit data word received for the last subaddress, the ending I²C checksum, and the checksum that is computed during the download. These three values must be equal. If the read and computed values do not match, the TAS3204 sets the memory read error bits in the status register and repeats the download from the EEPROM two more times. If the comparison check fails the third time, the TAS3204 sets the microprocessor program to the default value.

Table 6-6 shows the format of the EEPROM or other external memory load file. Each line of the file is a byte (in ASCII format). The checksum is the summation of all the bytes (with beginning and ending checksum fields = 00). The final checksum inserted into the checksum field is the lowest significant four bytes of the checksum.

Example:

Given the following example 8051 data or program block (must be a multiple of 4 bytes for these blocks):

10h
 20h
 30h
 40h
 50h
 60h
 70h
 80h

The checksum = 10h + 20h + 30h + 30h + 40h + 50h + 60h + 70h + 80h = 240h, so the values put in the checksum fields are MS byte = 02h and LS byte = 40h.

If the checksum is >FFFFh, then the 2-byte checksum field is the least-significant 2 bytes.

For example, if the checksum is 1D 45B6h, the checksum field is MS byte = 45h and LS byte = B6h.

Table 6-6. TAS3204 Memory Block Structures

STARTING BYTE	DATA BLOCK FORMAT	SIZE	NOTES
12-Byte Header Block			
0	Checksum code MS byte	2 bytes	Checksum of bytes 2 through N + 12. If this is a termination header, this value is 00 00
	Checksum code LS byte		
2	Header ID byte 1 = 0x00	2 bytes	Must be 0x001F for the TAS3204 to load as part of initialization. Any other value terminates the initialization memory load sequence.
	Header ID byte 2 = 0x1F		
4	Memory to be loaded	1 byte	0x00 – Microprocessor program memory or termination header 0x01 – Microprocessor external data memory 0x02 – Audio DSP core program memory 0x03 – Audio DSP core coefficient memory 0x04 – Audio DSP core data memory 0x05–06 – Audio DSP upper program memory 0x07 – Audio DSP Upper Coefficient Memory 0x08–FF – Reserved for future expansion
5	0x00	1 byte	Unused
6	Start TAS3204 memory address MS byte	2 bytes	If this is a termination header, this value is 0000.
	Start TAS3204 memory address LS byte		

Table 6-6. TAS3204 Memory Block Structures (continued)

STARTING BYTE	DATA BLOCK FORMAT	SIZE	NOTES
8	Total number of bytes transferred MS byte	2 bytes	12 + data bytes + last checksum bytes. If this is a termination header, this value is 0000.
	Total number of bytes transferred LS byte		
10	0x00	1 bytes	Unused
11	0x00	1 bytes	Unused
Data Block for Microprocessor Program or Data Memory (Following 12-Byte Header)			
12	Data byte 1 (LS byte)	4 bytes	1–4 microprocessor bytes
	Data byte 2		
	Data byte 3		
	Data byte 4 (MS byte)		
16	Data byte 5	4 bytes	5–8 microprocessor bytes
	Data byte 6		
	Data byte 7		
	Data byte 8		
	•		
	•		
	•		
N + 8	Data byte $4 \times (Z - 1) + 1$	4 bytes	
	Data byte $4 \times (Z - 1) + 2$		
	Data byte $4 \times (Z - 1) + 3$		
	Data byte $4 \times (Z - 1) + 4 = N$		
N + 12	0x00	4 bytes	Repeated checksum bytes 2 through N + 11
	0x00		
	Checksum code MS byte		
	Checksum code LS byte		
Data Block for Audio DSP Core Coefficient Memory (Following 12-Byte Header)			
12	Data byte 1 (LS byte)	4 bytes	Coefficient word 1 (valid data in D27–D0) D7–D0
	Data byte 2		D15–D8
	Data byte 3		D23–D16
	Data byte 4 (MS byte)		D31–D24
16	Data byte 5	4 bytes	Coefficient word 2
	Data byte 6		
	Data byte 7		
	Data byte 8		
	•		
	•		
	•		
N + 8	Data byte $4 \times (Z - 1) + 1$	4 bytes	Coefficient word Z
	Data byte $4 \times (Z - 1) + 2$		
	Data byte $4 \times (Z - 1) + 3$		
	Data byte $4 \times (Z - 1) + 4 = N$		
N + 12	0x00	4 bytes	Repeated checksum bytes 2 through N + 11
	0x00		
	Checksum code MS byte		
	Checksum code LS byte		

Table 6-6. TAS3204 Memory Block Structures (continued)

STARTING BYTE	DATA BLOCK FORMAT	SIZE	NOTES
Data Block for Audio DSP Core Data Memory (Following 12-Byte Header)			
12	Data byte 1 (LS byte)	6 bytes	Data word 1 D7–D0
	Data byte 2		D15–D8
	Data byte 3		D23–D16
	Data byte 4		D31–D24
	Data byte 5		D39–D32
	Data byte 6 (MS byte)		D47–D40
18	Data byte 7	6 bytes	Data 2
	Data byte 8		
	Data byte 9		
	Data byte 10		
	Data byte 11		
	Data byte 12		
	•		
	•		
	•		
N + 6	Data byte $6 \times (Z - 1) + 1$	6 bytes	Data Z
	Data byte $6 \times (Z - 1) + 2$		
	Data byte $6 \times (Z - 1) + 3$		
	Data byte $6 \times (Z - 1) + 4$		
	Data byte $6 \times (Z - 1) + 5$		
	Data byte $6 \times (Z - 1) + 6 = N$		
N + 12	0x00	6 bytes	Repeated checksum bytes 2 through N + 11
	0x00		
	0x00		
	0x00		
	Checksum code MS byte		
	Checksum code LS byte		
Data Block for Audio DSP Core Program Memory (Following 12-Byte Header)			
12	Program byte 1 (LS byte)	7 bytes	Program word 1 (valid data in D53–D0) D7–D0
	Program byte 2		D15–D8
	Program byte 3		D23–D16
	Program byte 4		D31–D24
	Program byte 5		D39–D32
	Program byte 6		D47–D40
	Program byte 7 (MS byte)		D55–D48
19	Program byte 8	7 bytes	Program word 2
	Program byte 9		
	Program byte 10		
	Program byte 11		
	Program byte 12		
	Program byte 14		
	Program byte 15		
	•		
	•		
	•		

Table 6-6. TAS3204 Memory Block Structures (continued)

STARTING BYTE	DATA BLOCK FORMAT	SIZE	NOTES
N + 5	Program byte $7 \times (Z - 1) + 1$	7 bytes	Program word Z
	Program byte $7 \times (Z - 1) + 2$		
	Program byte $7 \times (Z - 1) + 3$		
	Program byte $7 \times (Z - 1) + 4$		
	Program byte $7 \times (Z - 1) + 5$		
	Program byte $7 \times (Z - 1) + 6$		
	Program byte $7 \times (Z - 1) + 7 = N$		
N + 12	0x00	7 bytes	Repeated checksum bytes 2 through N + 11
	0x00		
	0x00		
	0x00		
	0x00		
	Checksum code MS byte		
	Checksum code LS byte		
20-Byte Termination Block (Last Block of Entire Load Block)			
$B_{LAST} - 19$	0x00	2 bytes	First 2 bytes of termination block are always 0x0000.
	0x00		
$B_{LAST} - 17$	0x00	2 bytes	Second 2 bytes are always 0x001F.
	0x1F		
$B_{LAST} - 15$	0x00	1 byte	Last 16 bytes must each be 0x00.
$B_{LAST} - 14$	0x00	1 byte	
	•		
	•		
	•		
B_{LAST}	0x00	1 byte	

7 Digital Audio Processor (DAP) Arithmetic Unit

The DAP arithmetic unit is a fixed-point computational engine consisting of an arithmetic unit and data and coefficient memory blocks. The primary features of the DAP are:

- Two pipe parallel processing architecture
 - 48-bit data path with 76-bit accumulator
 - Hardware single cycle multiplier (28×48)
 - Three 48-bit general-purpose data registers and one 28-bit coefficient register
 - Four simultaneous operations per machine cycle
 - Shift right, shift left and bi-modal clip
 - Log2/Alog2
 - Magnitude Truncation
- Hardware acceleration units
 - Soft volume controller
 - Delay memory
 - Dither generator
 - $\log_2/2\times$ estimator
- 1024 + 768 dual port ports words of data (24 and 48 bits, respectively)
- 1228 words of coefficient memory (28 bits)
- 3K word of program RAM (55 bits)
- 5.88K words of 24-bits delay memory (1.22 ms)
- Coefficient RAM, data RAM, LFSR seed, program counter, and memory pointers are all mapped into the same memory space for convenient addressing by the microcontroller.
- Memory interface block contains four pointers, two for data memory and two for coefficient memory.

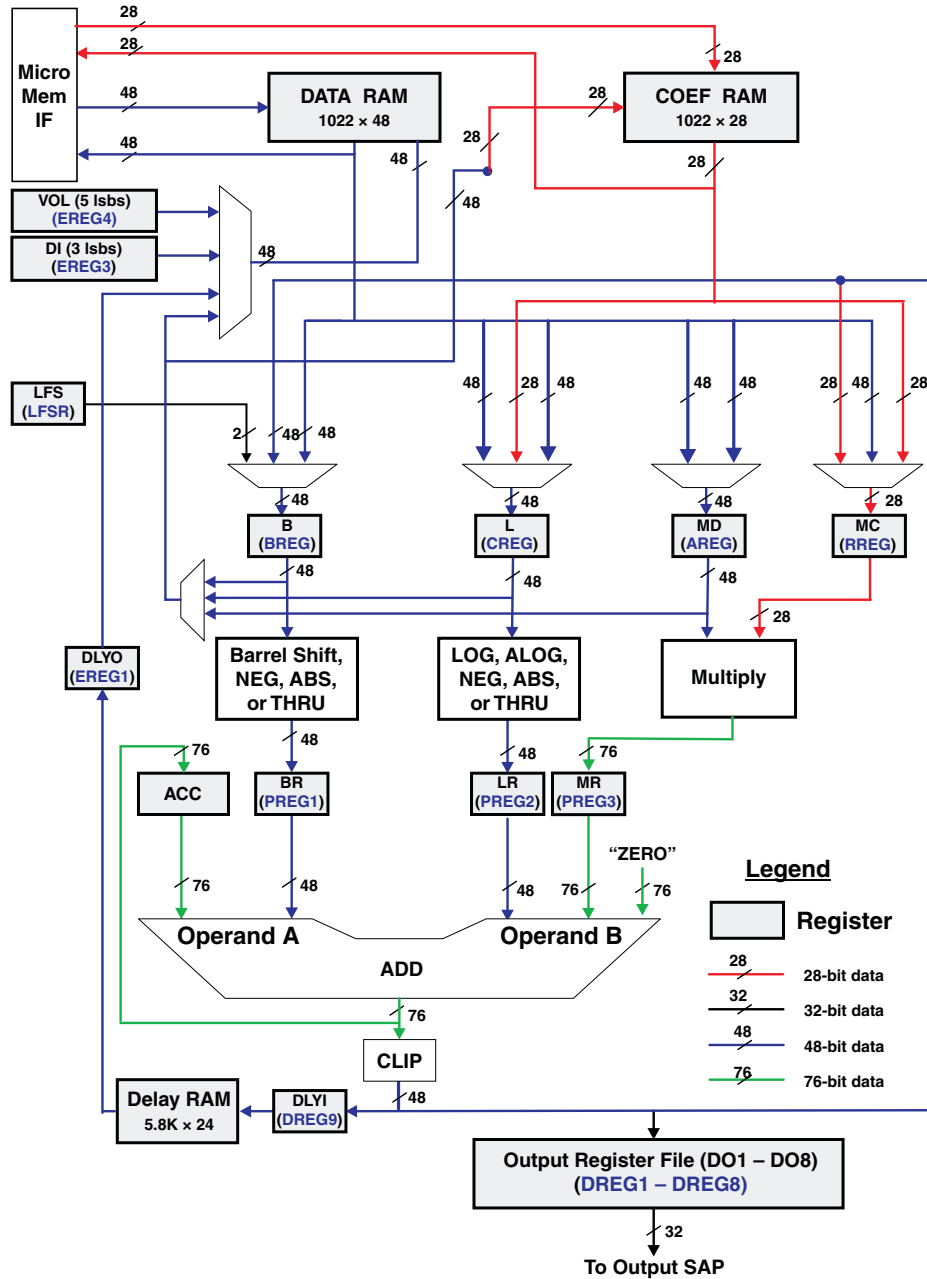


Figure 7-1. DSP Core Block Diagram

7.1 DAP Instructions Set

Please see this information in the *TAS3108/TAS3108IA Firmware Programmer's Guide* ([SLEU067](#)).

7.2 DAP Data Word Structure

Figure 7-2 shows the data word structure of the DAP arithmetic unit. Eight bits of overhead or guard bits are provided at the upper end of the 48-bit DAP word, and 16 bits of computational precision or noise bits are provided at the lower end of the 48-bit word. The incoming digital audio words are all positioned with the most significant bit abutting the 8-bit overhead/guard boundary. The sign bit in bit 39 indicates that all incoming audio samples are treated as signed data samples. The arithmetic engine is a 48-bit (25.23 format) processor consisting of a general-purpose 76-bit arithmetic logic unit and function-specific arithmetic blocks. Multiply operations (excluding the function-specific arithmetic blocks) always involve 48-bit DAP words and 28-bit coefficients (usually I²C programmable coefficients). If a group of products is to be added together, the 76-bit product of each multiplication is applied to a 76-bit adder, where a DSP-like multiply-accumulate (MAC) operation takes place. Biquad filter computations use the MAC operation to maintain precision in the intermediate computational stages.

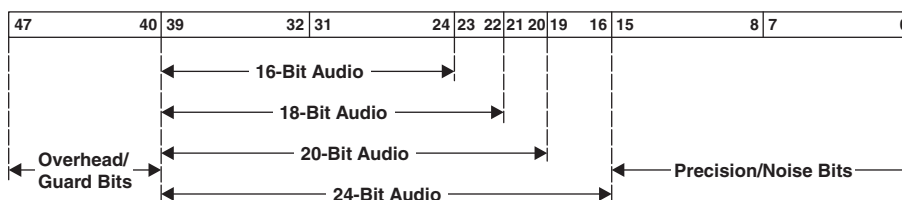


Figure 7-2. Arithmetic Unit Data Word Structure

To maximize the linear range of the 76-bit ALU, saturation logic is not used. In MAC computations, intermediate overflows are permitted, and it is assumed that subsequent terms in the computation flow correct the overflow condition (see Figure 7-3). The DAP memory banks include a dual port data RAM for storing intermediate results, a coefficient RAM, and a fixed program ROM. Only the coefficient RAM, assessable via the I²C bus, is available to the user.

	1	0	1	1	0	1	1	1	(-73)	-73
+	1	1	0	0	1	1	0	1	(-51)	+ -51
	1	0	0	0	0	1	0	0	(-124)	-124
+	1	1	0	1	0	0	1	1	(-45)	+ -45
Rollover	0	1	0	1	0	1	1	1	(57)	57
+	0	0	1	1	1	0	1	1	(59)	+ 59
	1	0	0	1	0	0	1	0	(-110)	-110

Figure 7-3. DSP ALU Operation With Intermediate Overflow

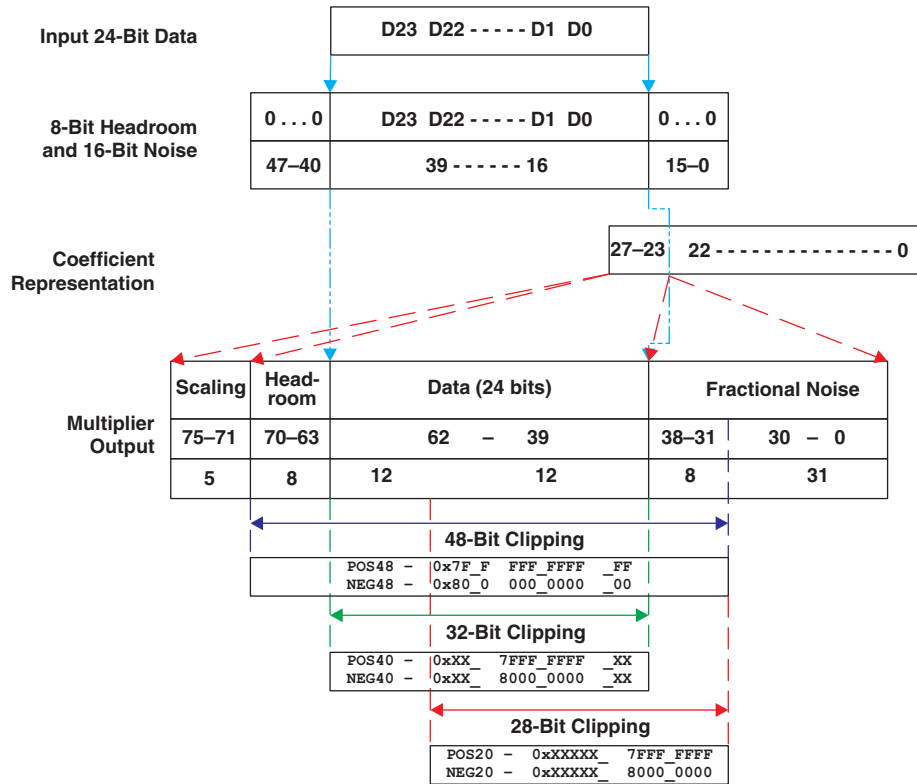


Figure 7-4. DAP Data-Path Data Representation

8 Electrical Specifications

8.1 Absolute Maximum Ratings⁽¹⁾

over operating temperature range (unless otherwise noted)

DVDD	Digital supply voltage range		–0.5 V to 3.8 V
AVDD	Analog supply voltage range		–0.5 V to 3.8 V
V _I	Input voltage range	3.3-V TTL	–0.5 V to DVDD + 0.5 V
		1.8 V LVCMOS (XTLI)	–0.5 V to 2.3 V
V _O	Output voltage range	3.3 V TTL	–0.5 V to DVDD + 0.5 V
		1.8 V LVCMOS (XTLO)	–0.5 V to 2.3 V ⁽²⁾
I _{IK}	Input clamp current (V _I < 0 or V _I > DVDD)		±20 μA
I _{OK}	Output clamp current (V _O < 0 or V _O > DVDD)		±20 μA
T _A	Operating free-air temperature range		0°C to 70°C
T _{stg}	Storage temperature range		–65°C to 150°C

- (1) Stresses beyond those listed under "absolute maximum ratings" may cause permanent damage to the device. These are stress ratings only, and functional operation of the device at these or any other conditions beyond those indicated under "recommended operating conditions" is not implied. Exposure to absolute-maximum-rated conditions for extended periods may affect device reliability.
- (2) Pin XTAL_OUT is the only TAS3204 output that is derived from the internal 1.8-V logic supply. The absolute maximum rating listed is for reference; only a crystal should be connected to XTAL_OUT.

Note:

- VR_ANA is derived from TAS3204 internal 1.8-V voltage regulator. This terminal must not be used to power external devices.
- VR_DIG is derived from TAS3204 internal 1.8-V voltage regulator. This terminal must not be used to power external devices.
- VR_PLL is derived from TAS3204 internal 1.8-V voltage regulator. This terminal must not be used to power external devices.

8.2 Package Dissipation Ratings

Package Description			T _A ≤ 25°C Power Rating (mW)	Derating Factor Above T _A = 25°C (mW/°C)	T _A = 70°C Power Rating (mW)
Package Type	Pin Count	Package Designator			
TQFP	64	PAG	1869	23.36	818

8.3 Recommended Operating Conditions

		MIN	NOM	MAX	UNIT
DVDD	Digital supply voltage	3	3.3	3.6	V
AVDD	Analog supply voltage	3	3.3	3.6	V
V _{IH}	High-level input voltage	3.3 V TTL	2		V
		1.8 V LVCMOS (XTL_IN)	1.2		
V _{IL}	Low-level input voltage	3.3 V TTL		0.8	V
		1.8 V LVCMOS (XTL_IN)		0.5	
T _A	Operating ambient air temperature	0	25	70	°C
T _J	Operating junction temperature	0		105	°C
	Analog differential input		2		V _{RMS}
	Analog output load	Resistance	10		kΩ
		Capacitance	100		pF

8.4 Electrical Characteristics

over recommended operating conditions (unless otherwise noted)

PARAMETER		TEST CONDITIONS	MIN	TYP	MAX	UNIT	
V _{OH}	High-level output voltage	3.3-V TTL	I _{OH} = -4 mA			2.4	V
		1.8-V LVCMOS (XTL_OUT)	I _{OH} = -0.55 mA			1.44	
V _{OL}	Low-level output voltage	3.3-V TTL	I _{OL} = 4 mA			0.5	V
		1.8-V LVCMOS (XTL_OUT)	I _{OL} = 0.75 mA			0.4	
I _{OZ}	High-impedance output current	3.3-V TTL	V _I = V _{IL}			±20	μA
I _{IL}	Low-level input current	3.3-V TTL	V _I = V _{IL}			±20	μA
		1.8-V LVCMOS (XTL_IN)	V _I = V _{IL}			±20	
I _{IH}	High-level input current	3.3-V TTL	V _I = V _{IH}			±20	μA
		1.8-V LVCMOS (XTL_IN)	V _I = V _{IH}			±20	
I _{DVDD}	Digital supply current	Normal operation	MCLK_IN = 24.576 MHz, LRCLK = 48 kHz			130	mA
I _{AVDD}	Analog supply current	Normal operation	MCLK_IN = 24.576 MHz, LRCLK = 48 kHz			60	mA
Power Dissipation (Total)	Digital and analog supply current	Normal operation	MCLK_IN = 24.576 MHz, LRCLK = 48 kHz			627	mW
		Standby mode	With voltage regulators on			23	mW
			With voltage regulators off			825	μW
		Reset mode				20	mW
VR_ANA	Internal voltage regulator – analog		1.6	1.8	1.98	V	
VR_PLL	Internal voltage regulator – PLL		1.6	1.8	1.98	V	
VR_DIG	Internal voltage regulator – digital		1.6	1.8	1.98	V	

8.5 Audio Specifications

T_A = 25°C, AVDD = 3.3 V, DVDD = 3.3 V, Fs = 48 kHz, 1-kHz sine wave full scale, over operating free-air temperature range (unless otherwise noted)

PARAMETER		TEST CONDITIONS	MIN	TYP	MAX	UNIT
Overall performance: input ADC – DAP – DAC – line out	Dynamic range	Evaluation module. A-weighted, -60 dB with respect to full scale		100		dB
	THD+N	Evaluation module. -3 dB with respect to full scale		101		dB
ADC section	Dynamic range	A-weighted, -60 dB with respect to full scale.		102		dB
	THD+N	-4 dB with respect to full scale.		93		dB
	Crosstalk	One channel = -3 dB; Other channel = 0 V		84		dB
	Power supply rejection ratio	1 kHz, 100 mVpp on AVDD		57		dB
	Input resistance			20		kΩ
	Input capacitance			10		pF
ADC decimation filter	Pass band edge			0.45Fs		Hz
	Pass band ripple			±0.01		dB
	Stop band edge			0.55Fs		Hz
	Stop band attenuation			100		dB
	Group delay			37±Fs		Sec

Audio Specifications (continued)

$T_A = 25^\circ\text{C}$, $AVDD = 3.3\text{ V}$, $DVDD = 3.3\text{ V}$, $F_s = 48\text{ kHz}$, 1-kHz sine wave full scale, over operating free-air temperature range (unless otherwise noted)

PARAMETER		TEST CONDITIONS	MIN	TYP	MAX	UNIT	
DAC section	Differential full scale output voltage			2		V_{RMS}	
	Dynamic range	A-weighted, -60 dB with respect to full scale		105		dB	
	THD+N	0-dBFS input, 0-dB gain		95		dB	
	Crosstalk	DAC to ADC	One channel -3 dBFS ; Other channel 0 V		84		dB
		ADC to DAC	One channel -3 dBFS ; Other channel 0 V		84		dB
		DAC to DAC	One channel -3 dBFS ; Other channel 0 V		84		dB
	Power supply rejection ratio	1 kHz, 100 mVpp on AVDD		56		dB	
DC offset	With respect to V_{REF}				mV		
DAC interpolation filter	Pass band edge			$0.45F_s$		Hz	
	Pass band ripple			± 0.06		dB	
	Transition band			$1.45 F_s$ to $0.55 F_s$		Hz	
	Stop band edge			$7.4 F_s$		Hz	
	Stop band attenuation			-65		dB	
	Filter group delay			$21+F_s$		Sec	

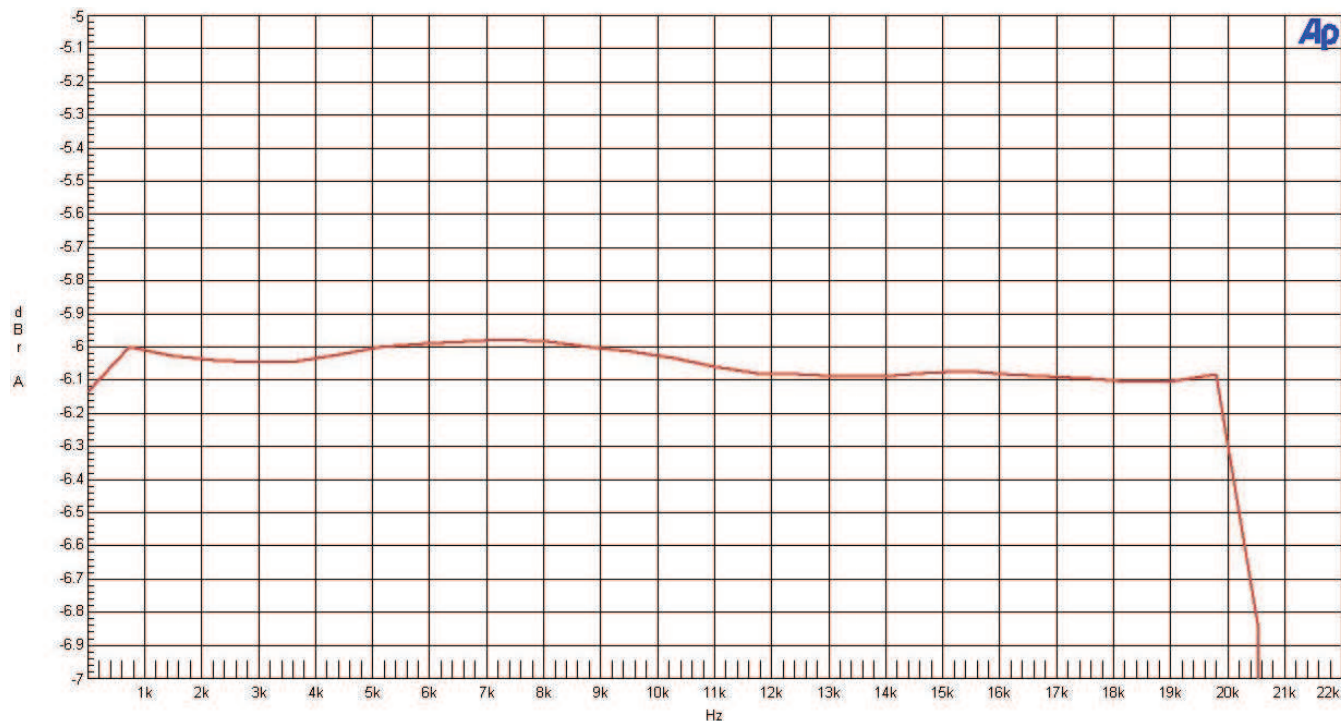


Figure 8-1. Frequency Response (ADC-DAC)

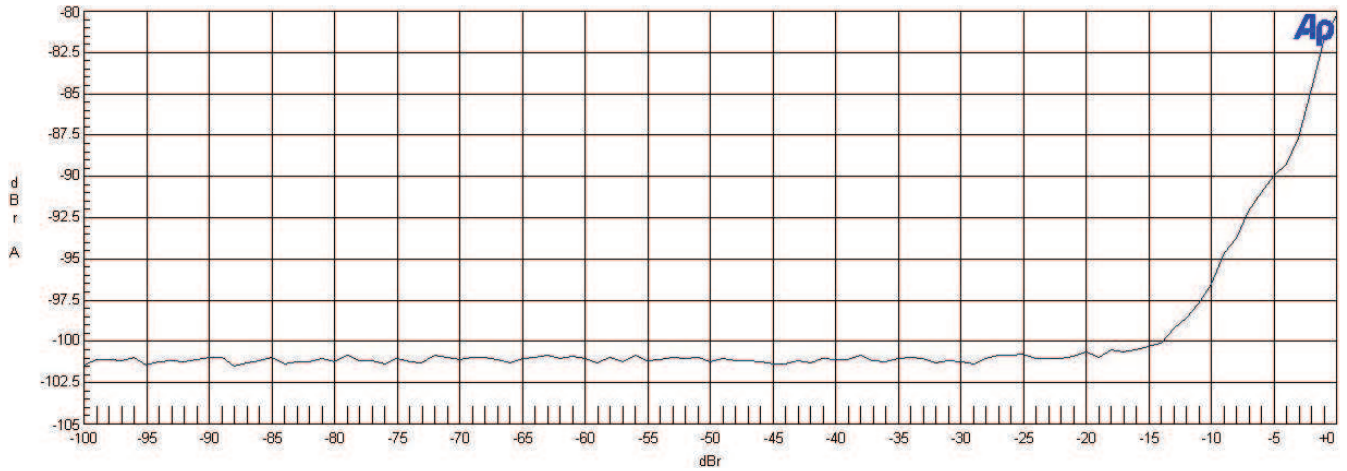


Figure 8-2. THD+N (ADC-DAC)

8.6 Timing Characteristics

The following sections describe the timing characteristics of the TAS3204.

8.6.1 Master Clock

over recommended operating conditions (unless otherwise noted)

PARAMETER		TEST CONDITIONS	MIN	TYP	MAX	UNIT
$f_{(XTAL_IN)}$	Frequency, XTAL_IN (1/ $t_{c(1)}$)	See (1)		512Fs		Hz
$t_{c(1)}$	Cycle time, XTAL_IN			1÷512Fs		Sec
$f_{(MCLK_IN)}$	Frequency, MCLK_IN (1/ $t_{c(2)}$)			512Fs		Hz
$t_{w(MCLK_IN)}$	Pulse duration, MCLK_IN high	See (2)	0.4 $t_{c(2)}$	0.5 $t_{c(2)}$	0.6 $t_{c(2)}$	ns
	Crystal frequency deviation				50	ppm
$f_{(MCLKO)}$	Frequency, MCLKO (1/ $t_{c(3)}$)			256Fs		Hz
$t_{r(MCLKO)}$	Rise time, MCLKO	$C_L = 30$ pF			15	ns
$t_{f(MCLKO)}$	Fall time, MCLKO	$C_L = 30$ pF			15	ns
$t_{w(MCLK_IN)}$	Pulse duration, MCLKO high	See (3)		H_{MCLKO}		ns
MCLKO jitter	XTAL_IN master clock source			80		ps
	MCLK_IN master clock source	See (4)				ps
$t_{d(MI-MO)}$	Delay time, MCLK_IN rising edge to MCLKO rising edge	MCLKO = MCLK_IN	See (5)		20	ns
		MCLKO < MCLK_IN	See (5)(6)		20	ns

- (1) Duty cycle is 50/50.
- (2) Period of MCLK_IN = $T_{MCLK_IN} = 1/f_{MCLK_IN}$
- (3) $H_{MCLKO} = 1/(2 \times MCLKO)$. MCLKO has the same duty cycle as MCLK_IN when MCLKO = MCLK_IN. When MCLKO = 0.5 MCLK_IN or 0.25 MCLK_IN, the duty cycle of MCLKO is typically 50%.
- (4) When MCLKO is derived from MCLK_IN, MCLKO jitter = MCLK_IN jitter
- (5) Only applies when MCLK_IN is selected as master source clock
- (6) Also applies to MCLKO falling edge when MCLKO = MCLK_IN/2 or MCLK_IN/4

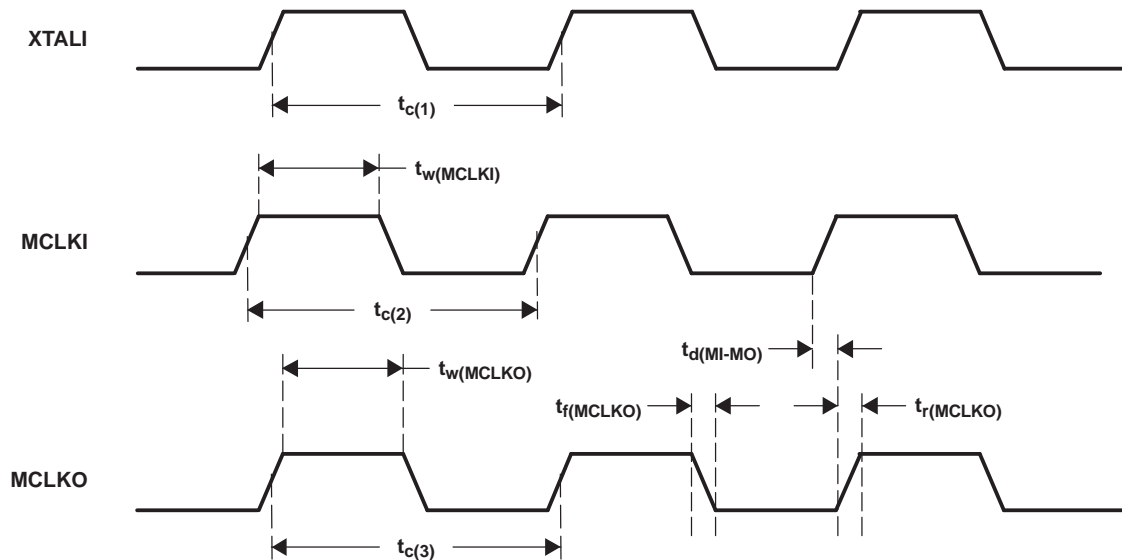


Figure 8-3. Master Clock Signal Timing Waveforms

T0088-01

8.6.2 Serial Audio Port, Slave Mode

over recommended operating conditions (unless otherwise noted)

PARAMETER	TEST CONDITIONS	MIN	TYP	MAX	UNIT
f_{LRCLK}	Frequency, LRCLK (f_S)			48	kHz
$t_{w(SCLKIN)}$	Pulse duration, SCLKIN high	See (1)	$0.5 t_{c(SCLKIN)}$	$0.6 t_{c(SCLKIN)}$	ns
f_{SCLKIN}	Frequency, SCLKIN	See (2)	$64 F_S$		MHz
t_{pd1}	Propagation delay, SCLKIN falling edge to SDOUT			16	ns
t_{su1}	Setup time, LRCLK to SCLKIN rising edge	10			ns
t_{h1}	Hold time, LRCLK from SCLKIN rising edge	5			ns
t_{su2}	Setup time, SDIN to SCLKIN rising edge	10			ns
t_{h2}	Hold time, SDIN from SCLKIN rising edge	5			ns
t_{pd2}	Propagation delay, SCLKIN falling edge to SCLKOUT2 falling edge			15	ns

- (1) Period of SCLKIN = $T_{SCLKIN} = 1/f_{SCLKIN}$
 (2) Duty cycle is 50/50.

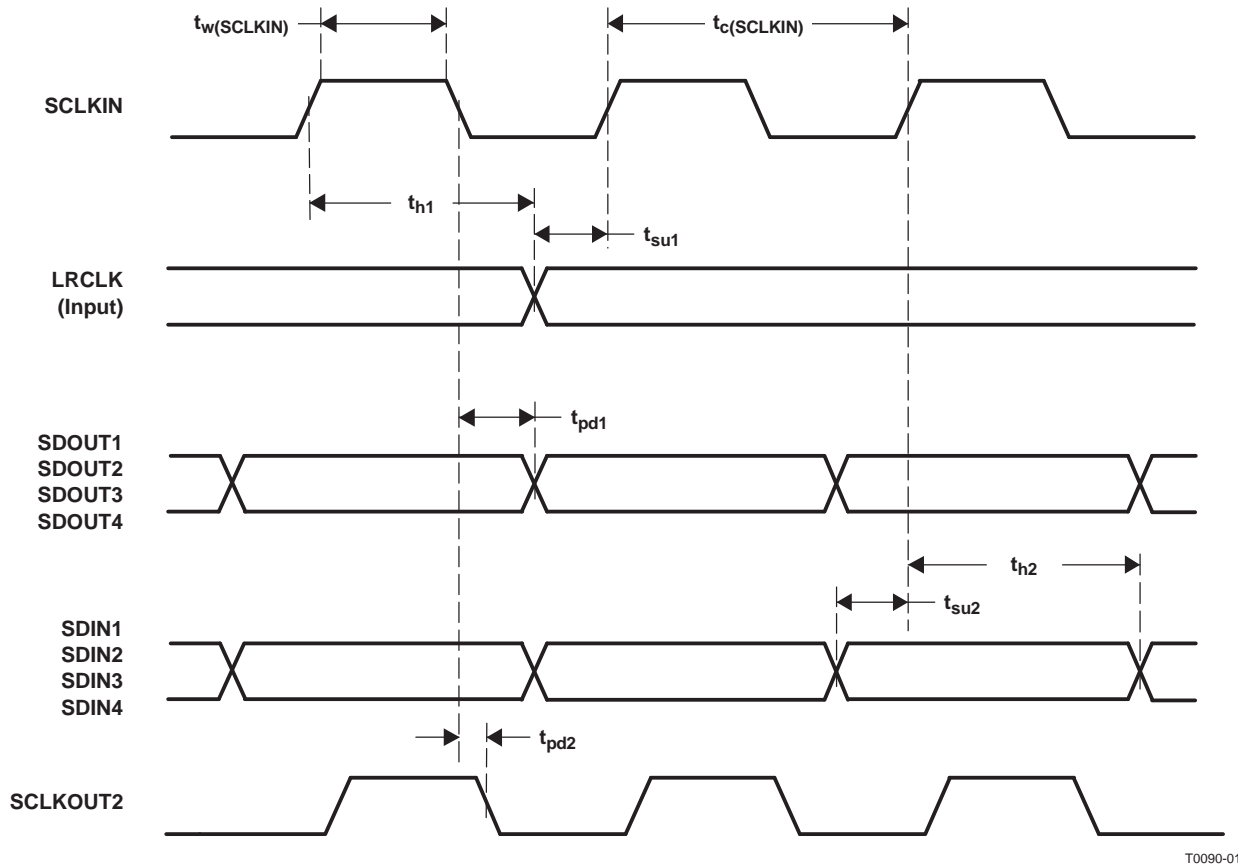


Figure 8-4. Serial Audio Port Slave Mode Timing Waveforms

T0090-01

8.6.3 Serial Audio Port Master Mode Signals (TAS3204)

over recommended operating conditions (unless otherwise noted)

PARAMETER		TEST CONDITIONS	MIN	TYP	MAX	UNIT
$f_{(LRCLK)}$	Frequency LRCLK	$C_L = 30 \text{ pF}$		48		kHz
$t_{r(LRCLK)}$	Rise time, LRCLK ⁽¹⁾	$C_L = 30 \text{ pF}$			12	ns
$t_{f(LRCLK)}$	Fall time, LRCLK ⁽¹⁾	Duty cycle is 50/50			12	ns
$f_{(SCLKOUT)}$	Frequency, SCLKOUT	$C_L = 30 \text{ pF}$		$64F_S$		MHz
$t_{r(SCLKOUT)}$	Rise time, SCLKOUT	$C_L = 30 \text{ pF}$			12	ns
$t_{f(SCLKOUT)}$	Fall time, SCLKOUT	$C_L = 30 \text{ pF}$			12	ns
$t_{pd1(SCLKOUT)}$	Propagation delay, SCLKOUT falling edge to LRCLK edge				5	ns
t_{pd2}	Propagation delay, SCLKOUT falling edge to SDOUT1-2				5	ns
t_{su}	Setup time, SDIN to SCLKOUT rising edge		25			ns
t_h	Hold time, SDIN from SCLKOUT rising edge		30			ns

(1) Rise time and fall time measured from 20% to 80% of maximum height of waveform.

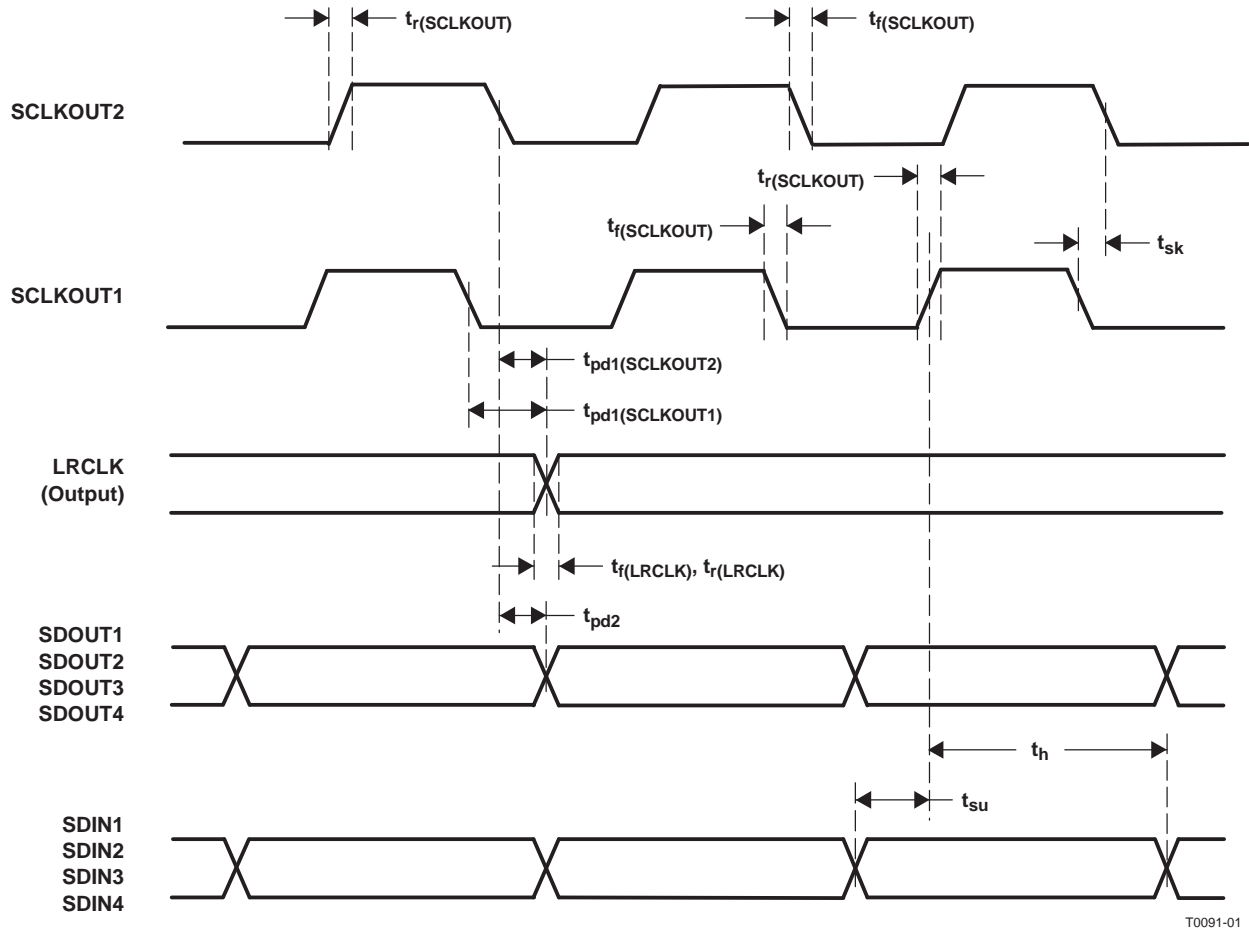


Figure 8-5. Serial Audio Port Master Mode Timing Waveforms

T0091-01

8.6.4 Pin-Related Characteristics of the SDA and SCL I/O Stages for F/S-Mode I²C-Bus Devices

PARAMETER	TEST CONDITIONS	STANDARD MODE		FAST MODE		UNIT	
		MIN	MAX	MIN	MAX		
V _{IL}	LOW-level input voltage	-0.5	0.8	-0.5	0.8	V	
V _{IH}	HIGH-level input voltage	2		2		V	
V _{hys}	Hysteresis of inputs	N/A	N/A	0.05 V _{DD}		V	
V _{OL1}	LOW-level output voltage (open drain or open collector)	3-mA sink current		0	0.4	V	
t _{of}	Output fall time from V _{IHmin} to V _{ILmax}	Bus capacitance from 10 pF to 400 pF		250	7 + 0.1 C _b ⁽¹⁾	250	ns
I _I	Input current, each I/O pin	-10	10	-10 ⁽²⁾	10 ⁽²⁾	μA	
t _{SP(SCL)}	SCL pulse duration of spikes that must be suppressed by the input filter	N/A	N/A	14 ⁽³⁾		ns	
t _{SP(SDA)}	SDA pulse duration of spikes that must be suppressed by the input filter	N/A	N/A	22 ⁽³⁾		ns	
C _I	Capacitance, each I/O pin		10		10	pF	

(1) C_b = capacitance of one bus line in pF. The output fall time is faster than the standard I²C specification.

(2) The I/O pins of fast-mode devices must not obstruct the SDA and SCL lines if V_{DD} is switched off.

(3) These values are valid at the 135-MHz DSP clock rate. If DSP clock is reduced by half, the t_{SP} doubles.

all values are referred to V_{IHmin} and V_{ILmax} (see Section 8.6.4)

PARAMETER	TEST CONDITIONS	STANDARD MODE		FAST MODE		UNIT
		MIN	MAX	MIN	MAX	
f _{SCL}	SCL clock frequency	0	100	0	400 ⁽¹⁾	kHz
t _{HD-STA}	Hold time (repeated) START condition. After this period, the first clock pulse is generated.	4		0.6		μs
t _{LOW}	LOW period of the SCL clock	4.7		1.3		μs
t _{HIGH}	HIGH period of the SCL clock	4		0.6		μs
t _{SU-STA}	Setup time for repeated START	4.7		0.6		μs
t _{SU-DAT}	Data setup time	250		100		μs
t _{HD-DAT}	Data hold time ⁽²⁾⁽³⁾	0	3.45	0	0.9	μs
t _r	Rise time of both SDA and SCL signals		1000	20 + 0.1 C _b ⁽⁴⁾	300	ns
t _f	Fall time of both SDA and SCL		300	20 + 0.1 C _b ⁽⁴⁾	300	ns
t _{SU-STO}	Setup time for STOP condition	4		0.6		μs
t _{BUF}	Bus free time between a STOP and START condition	4.7		1.3		μs
C _b	Capacitive load for each bus line		400		400	pF
V _{nL}	Noise margin at the LOW level for each connected device (including hysteresis)	0.1V _{DVDD}		0.1V _{DVDD}		V
V _{nH}	Noise margin at the HIGH level for each connected device (including hysteresis)	0.2V _{DVDD}		0.2V _{DVDD}		V

(1) In master mode, the maximum speed is 375 kHz.

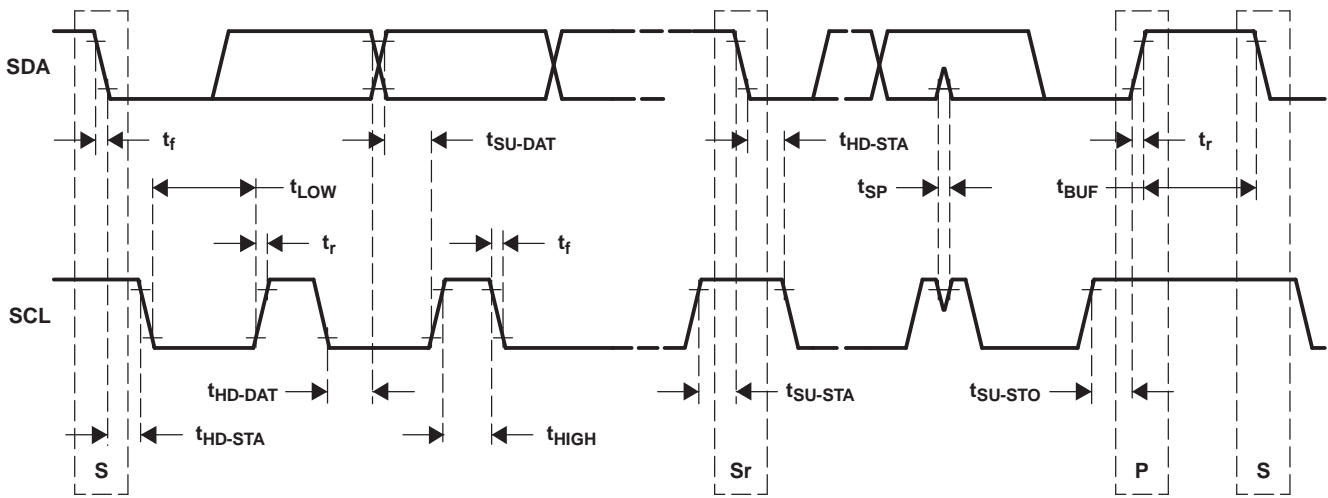
(2) Note that SDA does not have the standard I²C specification 300-ns internal hold time. SDA must be valid by the rising and falling edges of SCL. TI recommends that a 2-kΩ pullup resistor be used to avoid potential timing issues.

(3) A fast-mode I²C-bus device can be used in a standard-mode I²C-bus system, but the requirement t_{SU-DAT} ≥ 250 ns must then be met. This is automatically the case if the device does not stretch the LOW period of the SCL signal. If such a device does stretch the LOW period of the SCL signal, it must output the next data bit to the SDA line t_{r-max} + t_{SU-DAT} = 1000 + 250 = 1250 ns (according to the standard-mode I²C bus specification) before the SCL line is released.

(4) C_b = total capacitance of one bus line in pF

NOTE

SDA does not have the standard I²C specification 300-ns internal hold time. SDA must be valid by the rising and falling edges of SCL.



T0114-01

Figure 8-6. Start and Stop Conditions Timing Waveforms

8.6.5.1 Recommended I²C Pullup Resistors

It is recommended that the I²C pullup resistors R_p be 4.7 k Ω (see Figure 8-7). If a series resistor is in the circuit (see Figure 8-8), then the series resistor R_s should be less than or equal to 300 Ω .

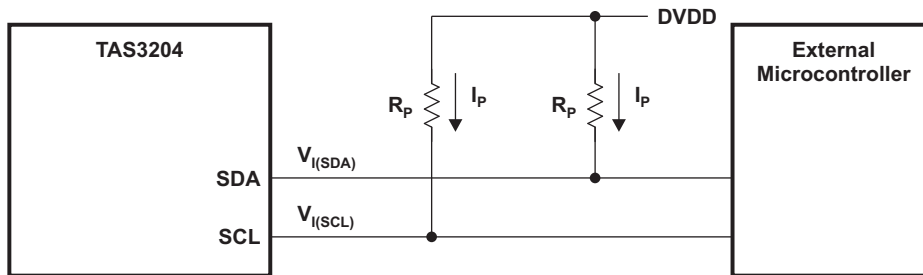
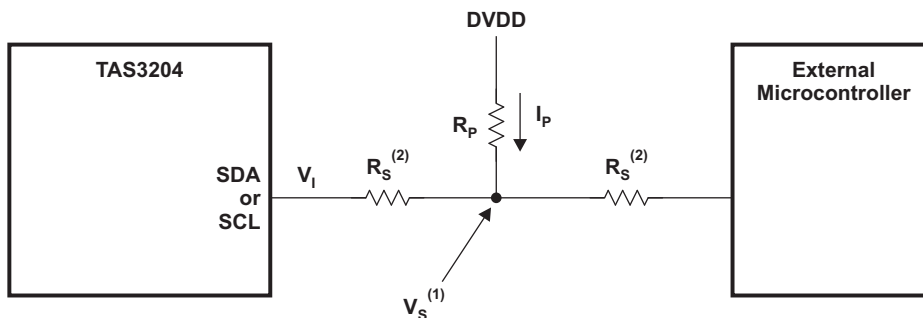


Figure 8-7. I²C Pullup Circuit (With No Series Resistor)



(1) $V_S = DVDD \times R_S / (R_S - R_p)$. When driven low, $V_S \ll V_{IL}$ requirements.

(2) $R_S \leq 300 \Omega$

Figure 8-8. I²C Pullup Circuit (With Series Resistor)

8.6.6 Reset Timing

control signal parameters over recommended operating conditions (unless otherwise noted)

PARAMETER		MIN	MAX	UNIT
$t_{w(\text{RESET})}$	Pulse duration, RESET active	200		ns
$t_{r(\text{DMSTATE})}$	Time to outputs inactive		100	μs
$t_{r(\text{run})}$	Time to enable I ² C	50		ms

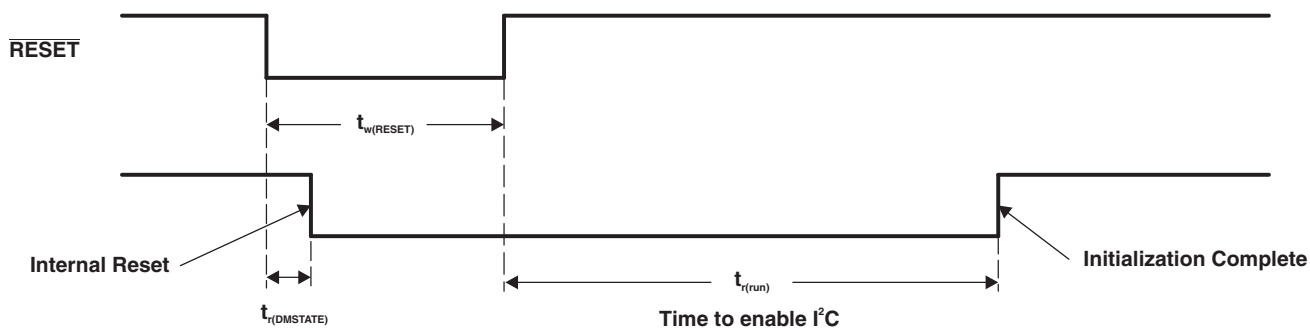


Figure 8-9. Reset Timing

9 I²C Register Map

I²C registers are also mapped to some of the Extended Special Function Registers (ESFR). They are defined in the following sections.

Table 9-1. I²C Register Map

SUBADDRESS	REGISTER NAME	NO. OF BYTES	CONTENTS	INITIALIZATION VALUE
0x00	Clock and SAP Control Register	4	Description shown in Section 9.1	0x00, 0x40, 0x1B, 0x22
0x01	Reserved	4	Reserved	0x00, 0x00, 0x00, 0x40
0x02	Status Register	4	Description shown in Section 9.3	0x00, 0x00, 0x03, 0xFF
0x03	Unused			0x00, 0x00, 0x00, 0x00
0x04	I ² C Memory Load Control	8	Description shown in Section 9.4	0x00, 0x00, 0x00, 0x00 0x00, 0x00, 0x00, 0x00
0x05	I ² C Memory Load Data	8	Description shown in Section 9.4	0x00, 0x00, 0x00, 0x00 0x00, 0x00, 0x00, 0x00
0x06	Memory Select and Address	4	u(31:24) ⁽¹⁾ , MemSelect(23:16), Addr(15:8), Addr(7:0)	0x00, 0x00, 0x00, 0x00
0x07	Data Register	16	D(63:56), D(55:48), D(47:40), D(39:32), D(31:24), D(23:16), D(15:8), D(7:0)	0x00, 0x00, 0x00, 0x00 0x00, 0x00, 0x00, 0x00
0x08	Device Version	4	TAS3204 version	0x00, 0x00, 0x00, 0x01
0x09	Unused	Unused	Unused	Unused
0x10	Analog Power Down Control 1	4	Analog Power Down Control 1	0x00, 0x00, 0x00, 0x1F
0x11	Analog Power Down Control 2	4	Analog Power Down Control 2	0x00, 0x00, 0x00, 0xFF
0x12	Analog Input Control	4	Analog Input Control	0x00, 0x00, 0x00, 0x01
0x13	ADC Dynamic Element Matching	4	ADC Dynamic Element Matching	0x00, 0x00, 0x00, 0x08
0x14	ADC2 Current Control 1	4	ADC1 Current Control 1	0x00, 0x00, 0x00, 0x00
0x15	ADC2 Current Control 2	4	ADC1 Current Control 2	0x00, 0x00, 0x00, 0x00
0x16	Unused		Unused	
0x17	ADC1 Current Control 1	4	ADC2 Current Control 1	0x00, 0x00, 0x00, 0x00
0x18	ADC1 Current Control 2	4	ADC2 Current Control 2	0x00, 0x00, 0x00, 0x00
0x19	Unused	4	Unused	
0x1A	DAC Control 1	4	DAC Control 1	0x00, 0x00, 0x00, 0x00
0x1B	DAC Control 2	4	DAC Control 2	0x00, 0x00, 0x00, 0x00
0x1C	Analog Test Modes	4	Analog Test Modes	0x00, 0x00, 0x00, 0x00
0x1D	DAC Modulator Dither	4	DAC Modulator Dither	0x00, 0x00, 0x00, 0x00
0x1E	ADC/DAC Digital Reset	4	ADC/DAC Digital Reset	0x00, 0x00, 0x00, 0x00
0x1F	Analog Input Gain Select		Analog Input Gain Select	0x00, 0x00, 0x00, 0x00
0x20	Clock Delay Setting ADC	4	Clock Delay Setting ADC	0x00, 0x00, 0x00, 0x00
0x21	MCLK_OUT2 Divider	4	MCLK_OUT2 Divider	0x00, 0x00, 0x00, 0x05
0x22	MCLK_OUT3 Divider	4	MCLK_OUT3 Divider	0x00, 0x00, 0x00, 0x00
0x23	Bypass Time	4	Bypass Time	0x00, 0x00, 0x00, 0x00
0x24	Clock Delay Setting DAC	4	Clock Delay Setting DAC	0x00, 0x00, 0x00, 0x00
0x30–0x3F	Digital Cross Bar	32	Digital Cross Bar	See Section 9.15

(1) u indicates unused bits.

In the following sections, **BOLD** indicates the default state of the bit fields.

9.1 Clock Control Register (0x00)

Register 0x00 provides the user with control over MCLK, LRCLK, SCLKOUT1, SCLKOUT2, data-word size, and serial audio port modes. Register 0x00 default = **0x00 00 1B 22**.

Table 9-2. Clock Control Register (0x00)

D31	D30	D29	D28	D27	D26	D25	D24	DESCRIPTION
–	–	–	–	–	–	–	–	Firmware definable
D23	D22	D21	D20	D19	D18	D17	D16	DESCRIPTION
–	1	–	–	–	–	–	–	Master Mode (XTAL)
–	0	–	–	–	–	–	–	Slave mode (MCLK_IN)
D15	D14	D13	D12	D11	D10	D9	D8	DESCRIPTION
–	–	–	–	–	–	0	0	Output SAP 32 bit word
–	–	–	–	–	–	0	1	Output SAP 16 bit word
–	–	–	–	–	–	1	0	Output SAP 20 bit word
–	–	–	–	–	–	1	1	Output SAP 24 bit word
–	–	–	0	0	–	–	–	Input SAP 32 bit word
–	–	–	0	1	–	–	–	Input SAP 16 bit word
–	–	–	1	0	–	–	–	Input SAP 20 bit word
–	–	–	1	1	–	–	–	Input SAP 24 bit word
D7	D6	D5	D4	D3	D2	D1	D0	DESCRIPTION
IM3	IM2	IM1	IM0					Input data format
				OM3	OM2	OM1	OM0	Output data format

9.2 Microcontroller Clock Control Register

This register is reserved.

9.3 Status Register (0x02)

During I²C download, the write operation to indicate that a particular memory is to be written causes the TAS3204 to set an error bit to indicate a load for that memory type. This error bit is cleared when the operation completes successfully.

Table 9-3. Status Register (0x02)

D31	D30	D29	D28	D27	D26	D25	D24	DESCRIPTION
–	–	–	–	–	–	–	–	Firmware definable
D23	D22	D21	D20	D19	D18	D17	D16	DESCRIPTION
–	–	–	–	–	–	–	–	Firmware definable
D15	D14	D13	D12	D11	D10	D9	D8	DESCRIPTION
–	–	–	–	–	–	–	–	Firmware definable
D7	D6	D5	D4	D3	D2	D1	D0	DESCRIPTION
0	0	–	–	–	–	–	1	Microprocessor program memory load error
0	0	–	–	–	–	1	–	Microprocessor external data memory load error
0	0	–	–	–	1	–	–	Audio DSP core program memory load error
0	0	–	–	1	–	–	–	Audio DSP core upper coefficient memory load error
0	0	–	1	–	–	–	–	Audio DSP core upper data memory load error
0	0	1	–	–	–	–	–	Invalid memory select
1	1	1	1	0	0	0	0	End-of-load header error
1	1	1	1	1	1	1	1	N, IC sampling clock is 33 MHz divided by 2N
0	0	0	0	0	0	0	0	No errors

9.4 I²C Memory Load Control and Data Registers (0x04 and 0x05)

Registers 0x04 (Table 9-4) and 0x05 (Table 9-5) allow the user to download TAS3204 program code and data directly from the system I²C controller. This mode is called the I²C slave mode (from the TAS3204 point of view). See the *TAS3108/TAS3108IA Firmware Programmer's Guide* (SLEU067) for more details.

The I²C slave memory load port permits the system controller to load the TAS3204 memories as an alternative to having the TAS3204 load its memory from EEPROM.

- Micro program memory
- Micro extended memory
- DAP program memory
- DAP coefficient memory
- DAP data memory

The transfer is performed by writing to two I²C registers. The first register is a eight byte register that holds the checksum, the memory to be written, the starting address, the number of data bytes to be transferred. The second location holds 8 bytes of data. The memory load operation starts with the first register being set. Then the data is written into the second register using the format shown. After the last data byte is written into the second register, an additional two bytes are written which contain the two-byte checksum. At that point, the transfer is complete and status of the operation is reported in the status register. The end checksum is always contained in the last two bytes of the data block.

Table 9-4. TAS3204 Memory Load Control Register (0x04)

BYTE	DATA BLOCK FORMAT	SIZE	NOTES
1–2	Checksum code	2 bytes	Checksum of bytes 2 through N + 8. If this is a termination header, this value is 00 00.
3–4	Memory to be loaded	2 bytes	0: Microprocessor program memory 1: Microprocessor external data memory 2: Audio DSP core program memory 3: Audio DSP core coefficient memory 4: Audio DSP core data memory 5: Audio DSP core upper data memory 6: Audio DSP core upper coefficient memory 7–15: Reserved for future expansion
5	Unused	1 byte	Reserved for future expansion
6–7	Starting TAS3204 memory address	2 bytes	If this is a termination header, this value is 0000.
7–8	Number of data bytes to be transferred	2 bytes	If this is a termination header, this value is 0000.

Table 9-5. TAS3204 Memory Load Data Register (0x05)

BYTE	8-BIT DATA	28-BIT DATA	48-BIT DATA	54-BIT DATA
1	Datum 1 D7–D0	0000 D27–D24	0000 0000	0000 0000
2	Datum 2 D7–D0	D7–D0	0000 0000	00 D53–D48
3	Datum 3 D7–D0	D15–D8	D47–D40	D47–D40
4	Datum 4 D7–D0	D7–D0	D39–D32	D39–D32
5	Datum 5 D7–D0	0000 D27–D24	D31–D24	D31–D24
6	Datum 6 D7–D0	D23–D16	D23–D16	D23–D16
7	Datum 7 D7–D0	D15–D8	D15–D8	D15–D8
8	Datum 8 D7–D0	D7–D0	D7–D0	D7–D0

9.5 Memory Access Registers (0x06 and 0x07)

Registers 0x06 (Table 9-6) and 0x07 (Table 9-7) allow the user to access the internal resources of the TAS3204. See *TAS3108/TAS3108IA Firmware Programmer's Guide* (SLEU067) for more details.

Table 9-6. Memory Select and Address Register (0x06)

D31	D30	D29	D28	D27	D26	D25	D24	DESCRIPTION
–	–	–	–	–	–	–	–	Unused
D23	D22	D21	D20	D19	D18	D17	D16	DESCRIPTION
0	0	0	0	0	0	0	1	Audio DSP core coefficient memory select
0	0	0	0	0	0	1	0	Audio DSP core data memory select
0	0	0	0	0	0	1	1	Reserved
0	0	0	0	0	1	0	0	Microprocessor internal data memory select
0	0	0	0	0	1	0	1	Microprocessor external data memory select
0	0	0	0	0	1	1	0	SFR select
0	0	0	0	0	1	1	1	Microprocessor program RAM select
0	0	0	0	1	0	0	0	Audio DSP core program RAM select
0	0	0	0	1	0	0	1	Audio DSP core upper memory select
0	0	0	0	1	0	1	0	Audio DSP core program RAM select
D15	D14	D13	D12	D11	D10	D9	D8	DESCRIPTION
A0	A1	A2	A3	A4	A5	A6	A7	Memory address
D7	D6	D5	D4	D3	D2	D1	D0	DESCRIPTION
A8	A9	A10	A11	A12	A13	A14	A15	Memory address

Table 9-7. Data Register (Peek and Poke) (0x07)

D63	D62	D61	D60	D59	D58	D57	D56	DESCRIPTION
D63	D62	D61	D60	D59	D58	D57	D56	Data to be written or read
D55	D54	D53	D52	D51	D50	D49	D48	DESCRIPTION
D55	D54	D53	D52	D51	D50	D49	D48	Data to be written or read
D47	D46	D45	D44	D43	D42	D41	D40	DESCRIPTION
D47	D46	D45	D44	D43	D42	D41	D40	Data to be written or read
D39	D38	D37	D36	D35	D34	D33	D32	DESCRIPTION
D39	D38	D37	D36	D35	D34	D33	D32	Data to be written or read
D31	D30	D29	D28	D27	D26	D25	D24	DESCRIPTION
D31	D30	D29	D28	D27	D26	D25	D24	Data to be written or read
D23	D22	D21	D20	D19	D18	D17	D16	DESCRIPTION
D23	D22	D21	D20	D19	D18	D17	D16	Data to be written or read
D15	D14	D13	D12	D11	D10	D9	D8	DESCRIPTION
D15	D14	D13	D12	D11	D10	D9	D8	Data to be written or read
D7	D6	D5	D4	D3	D2	D1	D0	DESCRIPTION
D7	D6	D5	D4	D3	D2	D1	D0	Data to be written or read

9.6 Device Version (0x08)

Table 9-8. Device Version

D31	D30	D29	D28	D27	D26	D25	D24	DESCRIPTION
–	–	–	–	–	–	–	–	Firmware definable
D23	D22	D21	D20	D19	D18	D17	D16	DESCRIPTION
–	–	–	–	–	–	–	–	Firmware definable
D15	D14	D13	D12	D11	D10	D9	D8	DESCRIPTION
–	–	–	–	–	–	–	–	Firmware definable
D7	D6	D5	D4	D3	D2	D1	D0	DESCRIPTION
0	0	0	0	0	0	0	1	TAS3204 device version

9.7 Analog Power Down Control (0x10 and 0x11), ESFR (0xE1 and 0xE2)

ESFR 0xE1, 0xE2 have the same bit mapping and functions as IC registers 0x10, 0x11, respectively.

Table 9-9. Analog Power Down Control 1 (0x10/0xE1)

D7	D6	D5	D4	D3	D2	D1	D0	DESCRIPTION
–	–	–	–	–	–	–	1	Central reference enable
–	–	–	–	–	–	–	0	Power down central reference
–	–	–	–	–	–	1	–	ADC1 enable
–	–	–	–	–	–	0	–	ADC1 power down
–	–	–	–	–	1	–	–	ADC2 enable
–	–	–	–	–	0	–	–	ADC2 power down
–	–	–	–	1	–	–	–	ADC reference enable
–	–	–	–	0	–	–	–	ADC reference power down
–	–	–	1	–	–	–	–	DAC reference enable
–	–	–	0	–	–	–	–	DAC reference power down

Table 9-10. Analog Power Down Control 2 (0x11/0xE2)

D7	D6	D5	D4	D3	D2	D1	D0	DESCRIPTION
–	–	–	–	–	–	–	1	DAC1 left enable
–	–	–	–	–	–	–	0	DAC1 left power down
–	–	–	–	–	–	1	–	DAC1 right enable
–	–	–	–	–	–	0	–	DAC1 right power down
–	–	–	–	–	1	–	–	DAC2 left enable
–	–	–	–	–	0	–	–	DAC2 left power down
–	–	–	–	1	–	–	–	DAC2 right enable
–	–	–	–	0	–	–	–	DAC2 right power down
–	–	–	1	–	–	–	–	Line out 1 left enable
–	–	–	0	–	–	–	–	Line out 1 left power down
–	–	1	–	–	–	–	–	Line out 1 right enable
–	–	0	–	–	–	–	–	Line out 1 right power down
–	1	–	–	–	–	–	–	Line out 2 left enable
–	0	–	–	–	–	–	–	Line out 2 left power down
1	–	–	–	–	–	–	–	Line out 2 right enable
0	–	–	–	–	–	–	–	Line out 2 right power down

9.8 Analog Input Control (0x12), ESFR (0xE3)

ESFR 0xE3 has the same bit mapping and functions as IC register 0x12.

Table 9-11. Analog Input Control

D7	D6	D5	D4	D3	D2	D1	D0	DESCRIPTION
–	–	–	–	–	–	–	0	–
–	–	–	–	–	–	–	1	Select input 1 to ADC 1
–	–	–	–	–	–	0	–	–
–	–	–	–	–	–	1	–	Select input 1 to ADC 2
–	–	–	–	–	0	–	–	–
–	–	–	–	–	1	–	–	Select input 2 to ADC 2
–	–	–	–	0	–	–	–	–
–	–	–	–	1	–	–	–	Select input 2 to ADC 2
–	–	–	0	–	–	–	–	–
–	–	–	1	–	–	–	–	Select input 3 to ADC 2
–	–	0	–	–	–	–	–	–
–	–	1	–	–	–	–	–	Select input 3 to ADC 2
–	0	–	–	–	–	–	–	ADC 1 differential input
–	1	–	–	–	–	–	–	ADC 1 single ended input
0	–	–	–	–	–	–	–	ADC 2 differential input
1	–	–	–	–	–	–	–	ADC 2 single ended input

9.9 Dynamic Element Matching (0x13), ESFR (0xE4)

ESFR 0xE4 has the same bit mapping and functions as IC register 0x13.

Table 9-12. Dynamic Element Matching

D7	D6	D5	D4	D3	D2	D1	D0	DESCRIPTION
–	–	–	–	–	–	–	0	ADC dynamic element matching algorithm enabled (recommended setting)
–	–	–	–	–	–	–	1	ADC dynamic element matching algorithm disabled
–	–	–	–	–	–	0	–	Dynamic weighted averaging enabled (recommended setting)
–	–	–	–	–	–	1	–	Dynamic weighted averaging disabled
–	–	–	–	–	0	–	–	Unused
–	–	–	–	–	1	–	–	Unused
–	–	–	–	0	–	–	–	Fast charge of cap on VREF (filtering disabled – recommended setting at startup)
–	–	–	–	1	–	–	–	Slow charge of cap on VREF (filtering enabled – recommended setting during normal operation)
–	–	–	0	–	–	–	–	Unused
–	–	–	1	–	–	–	–	Unused
–	–	0	–	–	–	–	–	Unused
–	–	1	–	–	–	–	–	Unused
–	0	–	–	–	–	–	–	Unused
–	1	–	–	–	–	–	–	Unused
0	–	–	–	–	–	–	–	Unused
1	–	–	–	–	–	–	–	Unused

9.10 Current Control Select (0x14, 0x15, 0x17, 0x18), ESFR (0xE5, 0xE6, 0xE7, 0xE9)

ESFR 0xE5, 0xE6, 0xE7, 0xE9 have the same bit mapping and functions as IC register 0x14, 0x15, 0x17, and 0x18, respectively.

Table 9-13. Current Control Select (0x14/0xE5)

D7	D6	D5	D4	D3	D2	D1	D0	DESCRIPTION
–	–	–	–	–	–	0	0	ADC2 summer current setting (left and right) = 130% of nominal current (recommended setting)
–	–	–	–	–	–	0	1	ADC2 summer current setting (left and right) = 100% of nominal current
–	–	–	–	–	–	1	0	ADC2 summer current setting (left and right) = 100% of nominal current
–	–	–	–	–	–	1	1	ADC2 summer current setting (left and right) = 70% of nominal current
–	–	–	–	0	0	–	–	ADC2 quantizer current setting (left and right) = 137.5% of nominal current (recommended setting)
–	–	–	–	0	1	–	–	ADC2 quantizer current setting (left and right) = 100% of nominal current
–	–	–	–	1	0	–	–	ADC2 quantizer current setting (left and right) = 100% of nominal current
–	–	–	–	1	1	–	–	ADC2 quantizer current setting (left and right) = 62.5% of nominal current
–	–	0	0	–	–	–	–	ADC2 third integrator current setting (left and right) = 130% of nominal current (recommended setting)
–	–	0	1	–	–	–	–	ADC2 third integrator current setting (left and right) = 100% of nominal current
–	–	1	0	–	–	–	–	ADC2 third integrator current setting (left and right) = 100% of nominal current
–	–	1	1	–	–	–	–	ADC2 third integrator current setting (left and right) = 70% of nominal current
0	0	–	–	–	–	–	–	ADC2 reference buffer current setting (left and right) = 130% of nominal current (recommended setting)
0	1	–	–	–	–	–	–	ADC2 reference buffer current setting (left and right) = 100% of nominal current
1	0	–	–	–	–	–	–	ADC2 reference buffer current setting (left and right) = 100% of nominal current
1	1	–	–	–	–	–	–	ADC2 reference buffer current setting (left and right) = 70% of nominal current

Table 9-14. Current Control Select (0x15/0xE6)

D7	D6	D5	D4	D3	D2	D1	D0	DESCRIPTION
–	–	–	–	–	–	0	0	ADC2 second integrator current setting (left and right) = 130% of nominal current (recommended setting)
–	–	–	–	–	–	0	1	ADC2 second integrator current setting (left and right) = 100% of nominal current
–	–	–	–	–	–	1	0	ADC2 second integrator current setting (left and right) = 100% of nominal current
–	–	–	–	–	–	1	1	ADC2 second integrator current setting (left and right) = 70% of nominal current
–	–	–	–	0	0	–	–	ADC2 second integrator current setting (left and right) = 130% of nominal current (recommended setting)
–	–	–	–	0	1	–	–	ADC2 first integrator current setting (left and right) = 100% of nominal current
–	–	–	–	1	0	–	–	ADC2 first integrator current setting (left and right) = 100% of nominal current
–	–	–	–	1	1	–	–	ADC2 first integrator current setting (left and right) = 70% of nominal current
–	–	–	0	–	–	–	–	ADC2 current for common mode buffer to integrator 1 = 3.5 μ A
–	–	–	1	–	–	–	–	ADC2 current for common mode buffer to integrator 1 = 2.0 μ A
–	–	0	–	–	–	–	–	ADC2 current for common mode buffer to integrator 2 and 3 = 3.5 μ A
–	–	1	–	–	–	–	–	ADC2 current for common mode buffer to integrator 2 and 3 = 2.0 μ A
–	0	–	–	–	–	–	–	ADC2 current for the buffer to the ADC sampling switches = 3.5 μ A
–	1	–	–	–	–	–	–	ADC2 current for the buffer to the ADC sampling switches = 2.0 μ A
0	–	–	–	–	–	–	–	ADC2 current for the reference buffer to the ADC DAC = 3.5 μ A
1	–	–	–	–	–	–	–	ADC2 Current for the Reference Buffer to The ADC DAC = 2.0 μ A

Table 9-15. Current Control Select (0x17/0xE7)

D7	D6	D5	D4	D3	D2	D1	D0	DESCRIPTION
–	–	–	–	–	–	0	0	ADC1 summer current setting (left and right) = 130% of nominal current (Recommended Setting)
–	–	–	–	–	–	0	1	ADC1 summer current setting (left and right) = 100% of nominal current
–	–	–	–	–	–	1	0	ADC1 summer current setting (left and right) = 100% of nominal current
–	–	–	–	–	–	1	1	ADC1 summer current setting (left and right) = 70% of nominal current
–	–	–	–	0	0	–	–	ADC1 quantizer current setting (left and right) = 137.5% of nominal current (recommended setting)
–	–	–	–	0	1	–	–	ADC1 quantizer current setting (left and right) = 100% of nominal current
–	–	–	–	1	0	–	–	ADC1 quantizer current setting (left and right) = 100% of nominal current
–	–	–	–	1	1	–	–	ADC1 quantizer current setting (left and right) = 62.5% of nominal current
–	–	0	0	–	–	–	–	ADC1 third integrator current setting (left and right) = 130% of nominal current (Recommended Setting)
–	–	0	1	–	–	–	–	ADC1 third integrator current setting (left and right) = 100% of nominal current
–	–	1	0	–	–	–	–	ADC1 third integrator current setting (left and right) = 100% of nominal current
–	–	1	1	–	–	–	–	ADC1 third integrator current setting (left and right) = 70% of nominal current
0	0	–	–	–	–	–	–	ADC1 reference buffer current setting (left and right) = 130% of nominal current (Recommended Setting)
0	1	–	–	–	–	–	–	ADC1 reference buffer current setting (left and right) = 100% of nominal current
1	0	–	–	–	–	–	–	ADC1 reference buffer current setting (left and right) = 100% of nominal current
1	1	–	–	–	–	–	–	ADC1 reference buffer current setting (left and right) = 70% of nominal current

Table 9-16. Current Control Select (0x18/0xE9)

D7	D6	D5	D4	D3	D2	D1	D0	DESCRIPTION
–	–	–	–	–	–	0	0	ADC1 second integrator current setting (left and right) = 130% of nominal current (recommended setting)
–	–	–	–	–	–	0	1	ADC1 second integrator current setting (left and right) = 100% of nominal current
–	–	–	–	–	–	1	0	ADC1 second integrator current setting (left and right) = 100% of nominal current
–	–	–	–	–	–	1	1	ADC1 second integrator current setting (left and right) = 70% of nominal current
–	–	–	–	0	0	–	–	ADC1 second integrator current setting (left and right) = 130% of nominal current (recommended setting)
–	–	–	–	0	1	–	–	ADC1 first integrator current setting (left and right) = 100% of nominal current
–	–	–	–	1	0	–	–	ADC1 first integrator current setting (left and right) = 100% of nominal current
–	–	–	–	1	1	–	–	ADC1 first integrator current setting (left and right) = 70% of nominal current
–	–	0	0	–	–	–	–	ADC1 current for common mode buffer to integrator 1 = 3.5 μ A
–	–	0	1	–	–	–	–	ADC1 current for common mode buffer to integrator 1 = 2.0 μ A
–	–	1	0	–	–	–	–	ADC1 current for common mode buffer to integrator 2 and 3 = 3.5 μ A
–	–	1	1	–	–	–	–	ADC1 current for common mode buffer to integrator 2 and 3 = 2.0 μ A
0	0	–	–	–	–	–	–	ADC1 current for the buffer to the ADC sampling switches = 3.5 μ A
0	1	–	–	–	–	–	–	ADC1 current for the buffer to the ADC sampling switches = 2.0 μ A
1	0	–	–	–	–	–	–	ADC1 current for the reference buffer to the ADC DAC = 3.5 μ A
1	1	–	–	–	–	–	–	ADC1 current for the reference buffer to the ADC DAC = 2.0 μ A

9.11 DAC Control (0x1A, 0x1B, 0x1D), ESFR (0xEB, 0xEC, 0xEE)

ESFR 0xEB, 0xEC, and 0xED have the same bit mapping and functions as IC register 0x1A, 0x1B, and 0x1D, respectively.

Table 9-17. DAC Control (0x1A/0xEB)

D7	D6	D5	D4	D3	D2	D1	D0	DESCRIPTION
-	-	-	-	-	-	0	0	DAC1 current control for DAC local reference block and lineout amps = default (recommended setting)
-	-	-	-	-	-	0	1	DAC1 current control for DAC local reference block and lineout amps = 125% bias current
-	-	-	-	-	-	1	0	DAC1 current control for DAC local reference block and lineout amps = 75% bias current
-	-	-	-	-	-	1	1	DAC1 current control for DAC local reference block and lineout amps = 75% bias current
-	-	-	-	0	0	-	-	DAC2 current control for DAC local reference block and lineout amps = default (recommended setting)
-	-	-	-	0	1	-	-	DAC2 current control for DAC local reference block and lineout amps = 125% bias current
-	-	-	-	1	0	-	-	DAC2 current control for DAC local reference block and lineout amps = 75% bias current
-	-	-	-	1	1	-	-	DAC2 current control for DAC local reference block and lineout amps = 75% bias current
-	-	-	-	-	-	-	-	-
-	-	-	-	-	-	-	-	-
-	-	-	-	-	-	-	-	-
-	-	-	-	-	-	-	-	-
-	-	-	-	-	-	-	-	-
-	-	-	-	-	-	-	-	-
-	-	-	-	-	-	-	-	-

Table 9-18. DAC Control (0x1B/0xEC)

D7	D6	D5	D4	D3	D2	D1	D0	DESCRIPTION
–	–	–	–	–	–	–	0	DAC1 chopper stabilization disable
–	–	–	–	–	–	–	1	DAC1 chopper stabilization enable
–	–	–	–	–	–	0	–	DAC2 chopper stabilization disable
–	–	–	–	–	–	1	–	DAC2 chopper stabilization enable
–	–	–	–	–	0	–	–	DC offset subtraction in DACs 1 and 2 disable
–	–	–	–	–	1	–	–	DC offset subtraction in DACs 1 and 2 enable
–	–	–	–	0	–	–	–	Connected to microprocessor SDA2
–	–	–	–	1	–	–	–	
–	–	–	–	–	–	–	–	–
–	–	–	–	–	–	–	–	–
–	–	–	–	–	–	–	–	–
–	–	–	–	–	–	–	–	–
–	–	–	–	–	–	–	–	–
–	–	–	–	–	–	–	–	–
–	–	–	–	–	–	–	–	–
–	–	–	–	–	–	–	–	–

Table 9-19. DAC Control (0x1D/0xEE)

D7	D6	D5	D4	D3	D2	D1	D0	DESCRIPTION
–	–	–	–	–	–	0	0	DAC1 current control for DAC local reference block and lineout amps = default (recommended setting)
–	–	–	–	–	–	0	1	DAC1 current control for DAC local reference block and lineout amps = 125% bias current
–	–	–	–	–	–	1	0	DAC1 current control for DAC local reference block and lineout amps = 75% bias current
–	–	–	–	–	–	1	1	DAC1 current control for DAC local reference block and lineout amps = 75% bias current
–	–	–	–	0	0	–	–	DAC2 current control for DAC local reference block and lineout amps = default (recommended setting)
–	–	–	–	0	1	–	–	DAC2 current control for DAC local reference block and lineout amps = 125% bias current
–	–	–	–	1	0	–	–	DAC2 current control for DAC local reference block and lineout amps = 75% bias current
–	–	–	–	1	1	–	–	DAC2 current control for DAC local reference block and lineout amps = 75% bias current
–	–	–	–	–	–	–	–	–
–	–	–	–	–	–	–	–	–
–	–	–	–	–	–	–	–	–
–	–	–	–	–	–	–	–	–
–	–	–	–	–	–	–	–	–
–	–	–	–	–	–	–	–	–
–	–	–	–	–	–	–	–	–
–	–	–	–	–	–	–	–	–

9.12 ADC and DAC Reset (0x1E), ESFR (0xFB)

ESFR 0xFB has the same bit mapping and functions as IC register 0x1E.

Table 9-20. ADC and DAC Reset (0x1E/0xFB)

D7	D6	D5	D4	D3	D2	D1	D0	DESCRIPTION
–	–	–	–	–	–	–	0	–
–	–	–	–	–	–	–	1	ADC reset channel 1
–	–	–	–	–	–	0	–	–
–	–	–	–	–	–	1	–	ADC reset channel 2
–	–	–	–	–	0	–	–	–
–	–	–	–	–	1	–	–	ADC reset channel 3
–	–	–	–	0	–	–	–	–
–	–	–	–	1	–	–	–	ADC reset channel 4
–	–	–	0	–	–	–	–	–
–	–	–	1	–	–	–	–	DAC reset channel 1
–	–	0	–	–	–	–	–	–
–	–	1	–	–	–	–	–	DAC reset channel 2
–	0	–	–	–	–	–	–	–
–	1	–	–	–	–	–	–	DAC reset channel 3
0	–	–	–	–	–	–	–	–
1	–	–	–	–	–	–	–	DAC reset channel 4

9.13 ADC Input Gain Control (0x1F), ESFR (0xFA)

Table 9-21. ADC Input Gain Control (0x1F/0xFA)

D7	D6	D5	D4	D3	D2	D1	D0	DESCRIPTION
–	–	–	–	–	–	0	0	Channel 1Sinc input gain control = 0 dB
–	–	–	–	–	–	0	1	Channel 1Sinc input gain control = +30 dB
–	–	–	–	–	–	1	0	Channel 1Sinc input gain control = +60 dB
–	–	–	–	–	–	1	1	Channel 1Sinc input gain control = 0 dB
–	–	–	–	0	0	–	–	Channel 2Sinc input gain control = 0 dB
–	–	–	–	0	1	–	–	Channel 2Sinc input gain control = +30 dB
–	–	–	–	1	0	–	–	Channel 2Sinc input gain control = +60 dB
–	–	–	–	1	1	–	–	Channel 2Sinc input gain control = 0 dB
–	–	0	0	–	–	–	–	Channel 3Sinc input gain control = 0 dB
–	–	0	1	–	–	–	–	Channel 3Sinc input gain control = +30 dB
–	–	1	0	–	–	–	–	Channel 3Sinc input gain control = +60 dB
–	–	1	1	–	–	–	–	Channel 3Sinc input gain control = 0 dB
0	0	–	–	–	–	–	–	Channel 4Sinc input gain control = 0 dB
0	1	–	–	–	–	–	–	Channel 4Sinc input gain control = +30 dB
1	0	–	–	–	–	–	–	Channel 4Sinc input gain control = +60 dB
1	1	–	–	–	–	–	–	Channel 4Sinc input gain control = 0 dB

9.14 MCLK_OUT Divider (0x21 and 0x22)

Table 9-22. MCLK_OUT 2 (0x21)

D7	D6	D5	D4	D3	D2	D1	D0	DESCRIPTION
0	0	0	0	0	1	0	1	MCLK_OUT2 frequency is 6.144 MHz/(divider+1)

Table 9-23. MCLK_OUT 3 (0x22)

D7	D6	D5	D4	D3	D2	D1	D0	DESCRIPTION
0	0	0	0	0	0	0	0	MCLK_OUT3 frequency is 512 kHz/(divider+1)

9.15 Digital Cross Bar (0x30 to 0x3F)

Table 9-24. Digital Cross Bar (0x30 to 0x3F)

SUBADDRESS	REGISTER NAME	NO. OF BYTES	CONTENTS	INITIALIZATION VALUE
0x30	CH1 Input Mixer	32	Input cross bar mux	0x08 00 00 00 0x00 00 00 00 0x00 00 00 00 0x00 00 00 00 0x00 00 00 00 0x00 00 00 00 0x00 00 00 00 0x00 00 00 00
0x31	CH2 Input Mixer	32	Input cross bar mux	0x00 00 00 00 0x08 00 00 00 0x00 00 00 00 0x00 00 00 00 0x00 00 00 00 0x00 00 00 00 0x00 00 00 00
0x32	CH3 Input Mixer	32	Input cross bar mux	0x00 00 00 00 0x00 00 00 00 0x08 00 00 00 0x00 00 00 00 0x00 00 00 00 0x00 00 00 00 0x00 00 00 00
0x33	CH4 Input Mixer	32	Input cross bar mux	0x00 00 00 00 0x00 00 00 00 0x00 00 00 00 0x08 00 00 00 0x00 00 00 00 0x00 00 00 00 0x00 00 00 00
0x34	CH5 Input Mixer	32	Input cross bar mux	0x00 00 00 00 0x00 00 00 00 0x00 00 00 00 0x00 00 00 00 0x08 00 00 00 0x00 00 00 00 0x00 00 00 00 0x00 00 00 00

Table 9-24. Digital Cross Bar (0x30 to 0x3F) (continued)

SUBADDRESS	REGISTER NAME	NO. OF BYTES	CONTENTS	INITIALIZATION VALUE
0x35	CH6 Input Mixer	32	Input cross bar mux	0x00 00 00 00 0x00 00 00 00 0x00 00 00 00 0x00 00 00 00 0x00 00 00 00 0x08 00 00 00 0x00 00 00 00 0x00 00 00 00
0x36	CH7 Input Mixer	32	Input cross bar mux	0x00 00 00 00 0x00 00 00 00 0x00 00 00 00 0x00 00 00 00 0x00 00 00 00 0x00 00 00 00 0x08 00 00 00 0x00 00 00 00
0x37	CH8 Input Mixer	32	Input cross bar mux	0x00 00 00 00 0x00 00 00 00 0x00 00 00 00 0x00 00 00 00 0x00 00 00 00 0x00 00 00 00 0x08 00 00 00
0x38	CH1 Output Mixer	32	Input cross bar mux	0x08 00 00 00 0x00 00 00 00 0x00 00 00 00 0x00 00 00 00 0x00 00 00 00 0x00 00 00 00 0x00 00 00 00
0x39	CH2 Output Mixer	32	Input cross bar mux	0x00 00 00 00 0x08 00 00 00 0x00 00 00 00 0x00 00 00 00 0x00 00 00 00 0x00 00 00 00 0x00 00 00 00
0x3A	CH3 Output Mixer	32	Input cross bar mux	0x00 00 00 00 0x00 00 00 00 0x08 00 00 00 0x00 00 00 00 0x00 00 00 00 0x00 00 00 00 0x00 00 00 00
0x3B	CH4 Output Mixer	32	Input cross bar mux	0x00 00 00 00 0x00 00 00 00 0x00 00 00 00 0x08 00 00 00 0x00 00 00 00 0x00 00 00 00 0x00 00 00 00
0x3C	CH5 Output Mixer	32	Input cross bar mux	0x00 00 00 00 0x00 00 00 00 0x00 00 00 00 0x00 00 00 00 0x08 00 00 00 0x00 00 00 00 0x00 00 00 00 0x00 00 00 00

Table 9-24. Digital Cross Bar (0x30 to 0x3F) (continued)

SUBADDRESS	REGISTER NAME	NO. OF BYTES	CONTENTS	INITIALIZATION VALUE
0x3D	CH6 Output Mixer	32	Input cross bar mux	0x00 00 00 00 0x00 00 00 00 0x00 00 00 00 0x00 00 00 00 0x00 00 00 00 0x08 00 00 00 0x00 00 00 00 0x00 00 00 00
0x3E	CH7 Output Mixer	32	Input cross bar mux	0x00 00 00 00 0x00 00 00 00 0x00 00 00 00 0x00 00 00 00 0x00 00 00 00 0x00 00 00 00 0x08 00 00 00 0x00 00 00 00
0x3F	CH8 Output Mixer	32	Input cross bar mux	0x00 00 00 00 0x00 00 00 00 0x00 00 00 00 0x00 00 00 00 0x00 00 00 00 0x00 00 00 00 0x08 00 00 00

9.16 Extended Special Function Registers (ESFR) Map

See *TAS3108/TAS3108IA Firmware Programmer's Guide* ([SLEU067](#)) for more details on ESFR.

Table 9-25. Extended Special Function Registers (ESFR)

ESFR	MAPPED_TO	NO. OF BITS	DIRECTION	CONNECTING BLOCK	REGISTER TYPE	DESCRIPTION
84	di_o	8	OUT	I ² C	8-bit asynchronous rstz positive edge triggered Reset low	Data to be transferred from microprocessor to I ² C
85	da_i	8	IN	I ² C	NO REG - direct input	Data to be transferred from I ² C to microprocessor during slave write in I ² C slave-write mode if the MCU controls I ² C interface
86	sub_addr_i	8	IN	I ² C	NO REG – direct input	Indicates the type of information being relayed to the microprocessor. This affects how the microprocessor changes the data that follows the subaddress.
91	data_out1_i	8	IN	I ² C	NO REG – direct input	These registers are used to deliver data from the I ² C block to the microprocessor.
92	data_out2_i	8	IN	I ² C	NO REG – direct input	
93	data_out3_i	8	IN	I ² C	NO REG – direct input	
94	data_out4_i	8	IN	I ² C	NO REG – direct input	
95	A_o	3	OUT	I ² C	8-bit asynchronous rstz positive edge triggered Reset Low	Address of I ² C internal registers. See Mentor I ² C product specification.
96	i2s_word_byte_t	8	OUT	SAP	8-bit asynchronous rstz positive edge triggered Reset Low	Bit definition follows functional spec definition for specification SAP WORD byte
97	i2s_mode_byte_t	8	OUT	SAP	8-bit asynchronous rstz positive edge triggered Reset Low	Bit definition follows functional spec definition for specification SAP mode byte
A1	MLRCLK_t	5	OUT	CLOCK	5-bit asynchronous rstz positive edge triggered Reset Low	Bit definition follows functional spec definition for specification MLRCLK field

Table 9-25. Extended Special Function Registers (ESFR) (continued)

ESFR	MAPPED_TO	NO. OF BITS	DIRECTION	CONNECTING BLOCK	REGISTER TYPE	DESCRIPTION
A2	SCLK_t	8	OUT	CLOCK	8-bit asynchronous rstz positive edge triggered Reset Low	Bit definition follows functional spec definition for specification SCLK field
A3	addr_sel_t	4	OUT	DELAY_MEM	4-bit asynchronous rstz positive edge triggered Reset Low	Delay memory select lines
A4	addr_t	8	OUT	DELAY_MEM	8-bit asynchronous rstz positive edge triggered Reset Low	Delay memory address bus
A5	addr_t	5	OUT	DELAY_MEM	5-bit asynchronous rstz positive edge triggered Reset Low	Delay memory address bus high bits
A6	vol_mode_i_t	2	OUT	VOLUME	2-bit asynchronous rstz positive edge triggered Reset Low	Specify slew rate 0, 1, 2 (2048, 4096, 8192)
A7	volume_index_i_t	3	OUT	VOLUME	3-bit asynchronous rstz positive edge triggered Reset Low	Host control channel specification
A9		8	OUT	VOLUME	8-bit asynchronous rstz positive edge triggered Reset Low	Volume coefficient
AA	vol_data_i_t	8	OUT	VOLUME	8-bit asynchronous rstz positive edge triggered Reset Low	
AB	vol_data_i_t	8	OUT	VOLUME	8-bit asynchronous rstz positive edge triggered Reset Low	
AC	vol_data_i_t	4	OUT	VOLUME	4-bit asynchronous rstz positive edge triggered Reset Low	
AD	To_micro_i[7:0]	8	IN	DSP	NO REG – direct input	Data bus from DSP to the microprocessor
AE	To_micro_i[15:8]	8	IN	DSP	NO REG – direct input	
AF	To_micro_i[23:16]	8	IN	DSP	NO REG – direct input	
B1	To_micro_i[31:24]	8	IN	DSP	NO REG – direct input	
B2	To_micro_i[39:32]	8	IN	DSP	NO REG – direct input	
D6	To_micro_i[47:40]	8	IN	DSP	NO REG – direct input	
D7	To_micro_i[53:48]	8	IN	DSP	NO REG – direct input	
B3	Data_to_DSP_o[7:0]	8	OUT	DSP	8-bit asynchronous rstz positive edge triggered Reset Low	Data bus from microprocessor to the DSP
B4	Data_to_DSP_o[15:0]	8	OUT	DSP	8-bit asynchronous rstz positive edge triggered	
B5	Data_to_DSP_o[23:16]	8	OUT	DSP	8-bit asynchronous rstz positive edge triggered	
B6	Data_to_DSP_o[31:24]	8	OUT	DSP	8-bit asynchronous rstz positive edge triggered Reset Low	
B7	Data_to_DSP_o[39:32]	8	OUT	DSP	8-bit asynchronous rstz positive edge triggered Reset Low	
B9	Data_to_DSP_o[47:40]	8	OUT	DSP	8-bit asynchronous rstz positive edge triggered Reset Low	
BA	Data_to_DSP_o[53:48]	8	OUT	DSP	8-bit asynchronous rstz positive edge triggered Reset Low	
BB	micro_addr_o[7:0]	8	OUT	DSP	8-bit asynchronous rstz positive edge triggered Reset Low	Microprocessor uses these 16 bits to set DSP RAM and Micro I addresses

Table 9-25. Extended Special Function Registers (ESFR) (continued)

ESFR	MAPPED_TO	NO. OF BITS	DIRECTION	CONNECTING BLOCK	REGISTER TYPE	DESCRIPTION
BC	micro_addr_o[13:8]	8	OUT	DSP	8-bit asynchronous rstz positive edge triggered Reset Low	Microprocessor uses these 16 bits to set DSP RAM and Micro I addresses Bit 10 of the address selects between audio DSP coefficient and audio DSP data memory
BD	Mode0_o	1	OUT	DSP	1-bit asynchronous rstz positive edge triggered Reset low	Miscellaneous signal for microprocessor-DSP communication. This is not a bit-addressable register, but contains bit data. The firmware must read in the data, mask the change, and write it back out.
BE	Mode3_o	1	OUT	DSP	1-bit asynchronous rstz positive edge triggered, Reset low	
BF	Mode4_o	1	OUT	DSP	1-bit asynchronous rstz positive edge triggered Reset low	
C1	C1 Mode5_o	1	OUT	DSP	1-bit asynchronous rstz positive edge triggered Reset low	Miscellaneous signal for microprocessor-DSP communication. This is not a bit-addressable register, but contains bit data. The firmware must read in the data, mask the change, and write it back out.
C2	Mode6_o	1	OUT	DSP	1-bit asynchronous rstz positive edge triggered Reset low	
C3	Mode7_o	1	OUT	DSP	1-bit asynchronous rstz positive edge triggered Reset low	
C4	Mode8_o	1	OUT	DSP	1-bit asynchronous rstz positive edge triggered Reset low	
C5	GPIO_IN_t	1	IN	DSP	1-bit asynchronous rstz positive edge triggered Reset Low	Registered input GPIO sense line
C6	gpio_enz_t	1	OUT	GPIO	4-bit asynchronous rstz positive edge triggered Reset Low	GPIO bidirect configuration—low → output, high → input
C7	gpio_out_t	1	OUT	GPIO	1-bit asynchronous rstz positive edge triggered Reset Low	Drive value on GPIO line when configured as output
C9	cs1	1	IN	CHIP_SEL	1-bit asynchronous rstz positive edge triggered Reset Low	Reset-low sense lines for chip-select input/output
CA	tb_loop_count_t	8	OUT	TONE	8-bit asynchronous rstz positive edge triggered Reset Low	Tone slew rate counter configuration
CB	dlymemif_out	8	IN	DLY_MEM	NO REG – direct input	Low-byte delay interface data port
CC	dlymemif_out	8	IN	DLY_MEM	NO REG – direct input	High-byte delay interface data port
CD	dlymemif_out	8	IN	DLY_MEM	NO REG – direct input	High-byte delay interface data port
CE	cntrl1_treb_active_t	1	OUT	TONE	1-bit asynchronous rstz positive edge triggered Reset low	Schedule tone coefficient calculations in the audio DSP
CF	cntrl2_treb_active_t	1	OUT	TONE	1-bit asynchronous rstz positive edge triggered Reset low	
D0	cntrl3_treb_active_t	1	OUT	TONE	1-bit asynchronous rstz positive edge triggered Reset low	
D1	cntrl4_treb_active_t	1	OUT	TONE	1-bit asynchronous rstz positive edge triggered Reset low	
D2	cntrl1_bass_active_t	1	OUT	TONE	1-bit asynchronous rstz positive edge triggered Reset low	
D3	cntrl2_bass_active_t	1	OUT	TONE	1-bit asynchronous rstz positive edge triggered Reset low	
D4	cntrl3_bass_active_t	1	OUT	TONE	1-bit asynchronous rstz positive edge triggered Reset low	

Table 9-25. Extended Special Function Registers (ESFR) (continued)

ESFR	MAPPED_TO	NO. OF BITS	DIRECTION	CONNECTING BLOCK	REGISTER TYPE	DESCRIPTION
D5	cntrl4_bass_active_t	1	OUT	TONE	1-bit asynchronous rstz positive edge triggered Reset low	Schedule tone coefficient calculations in the audio DSP
C0(0)	I2c_irg_o	1	OUT	I ² C	1-bit asynchronous rstz positive edge triggered ONE SHOT (PULSE) Reset low	PULSE REGISTER Slave read: set high when MCU recognizes that the SLAVE_READ bit on the I ² C has been set high. Slave write: if the RCVD_DATA_STAT bit is set high by the I ² C, microprocessor sets IRG high in response.
C0(1)	I2c_mcu_o	1	OUT	I ² C	1-bit asynchronous rstz positive edge triggered RESET HI	PULSE REGISTER I ² C_MCU is set to 1 MCU assumes control over the I ² C interface. If it is set to 0, the I ² C block has control. If the microprocessor reads a 1 on slave_read, it sends an ACK to the I ² C and sets I2C_MCU high.
C0(2)	update_volume_t	1	OUT	VOLUME	1-bit asynchronous rstz positive edge triggered Reset low	Signoff assertion that volume coefficients to volume block are updated and execution is commanded
C0(3)	clr_dly_RAM_t	1	OUT	DLY_MEM	1-bit asynchronous rstz positive edge triggered Reset low	Used during initialization to inspire self-clearing logic activation to the delay RAM
C0(4)	wr_t	1	OUT	I ² C	1-bit asynchronous rstz positive edge triggered ONE SHOT (PULSE)	PULSE REGISTER I ² C write pulse for slave transmit and master transmit
C0(5)	I2c_sel_o	1	OUT	I ² C	1-bit asynchronous rstz positive edge triggered	The I ² C has two registers to which the microprocessor can write. This signal selects one of them.
C0(6)	micro_RAM_we_req_o	1	OUT	DSP	1-bit asynchronous rstz positive edge triggered ONE SHOT (PULSE)	PULSE REGISTER When DSP_HOST = 1, the microprocessor has direct control of the RAMs and pulses this signal to write to them.
C0(7)	micro_rd_req_o	1	OUT	DSP	1-bit asynchronous rstz positive edge triggered ONE SHOT (PULSE)	When DSP_HOST is high and the microprocessor has complete control of the DSP RAMS, this bit is N/A. When DSP_HOST is low, the microprocessor uses this bit to submit a read request to the DSP.
C8(0)	power_down_in	1	IN	CNTL	NO REG – direct input	Power-down pin sense
C8(2)	vol_busy_o	1	IN	VOL	1-bit asynchronous rstz positive edge triggered Reset High	Volume busy flag
C8(3)	mem_bist_i	1	IN	membist	Direct input	Indicates chip is in firmware BIST mode
C8(4)	intr	1	IN	CNTL	Direct input	Indicates status warp IFLAG
C8(5)	micro_ack_l	1	IN	DSP	1-bit asynchronous rstz positive edge triggered Reset low	DSP sets this bit to notify microprocessor it has captured data
C8(6)	clearing_dly_RAM_t	1	IN	DSP	1-bit asynchronous rstz positive edge triggered Reset low	Busy flag from Delay RAM Init clear process
C8(7)	dsp_rom_bist_l	1	IN	DSP	NO REG – direct input	Set HIGH to signal that DSP ROM BIST completed successfully
D8(0)	power_down_o	1	OUT	Multiple blks	1-bit asynchronous rstz positive edge triggered Reset low	Set HIGH by the microprocessor. (Need more info)
D8(1)	watchdog_clr_t	1	OUT	CNTL	1-bit asynchronous rstz positive edge triggered Reset low	Strobe to the watchdog timer logic
D8(2)	slave_mode_t	1	OUT	DLY_MEM	1-bit asynchronous rstz positive edge triggered Reset low	Asserted to provide direct delay memory access to the host (microprocessor)
D8(3)	addr_wr_t	1	OUT	DLY_MEM	1-bit asynchronous rstz positive edge triggered Reset low	Write assertion to delay memory during host control configuration

Table 9-25. Extended Special Function Registers (ESFR) (continued)

ESFR	MAPPED_TO	NO. OF BITS	DIRECTION	CONNECTING BLOCK	REGISTER TYPE	DESCRIPTION
D8(4)	micro_wr_en_i_t	1	OUT	DSP	1-bit asynchronous rstz positive edge triggered Reset low	Write enable signal to the audio DSP coefficients and DATA RAMs
D8(5)	host_DSP_o	1	OUT	DSP	1-bit asynchronous rstz positive edge triggered Reset high	Sets the DSP in host mode. Microprocessor is in control
D8(6)	bass_data_ready_o	1	OUT	T/B	1-bit asynchronous rstz positive edge triggered Reset low	Microprocessor notifies T/B block that bass data has been processed and is ready.
D8(7)	treble_data_ready_o	1	OUT	T/B	1-bit asynchronous rstz positive edge triggered Reset low	Microprocessor notifies T/B block that treble data has been processed and is ready.
D9	MEM_SEL	2	OUT	MICRO DAP	2-bit asynchronous rstz positive edge triggered Reset low	00 Audio DSP coefficient/data (Depending on address bit 10)
						01 Audio DSP instruction
						10 Microprocessor instruction
						11 Reserved
FC	i2c_ms_ctl	1	OUT	I ² C	1-bit asynchronous rstz positive edge triggered Reset low	Select Master or Slave mode by switching mux
FD	pc_source	1	OUT		1-bit asynchronous rstz positive edge triggered Reset low	Changes source from microprocessor program ROM to microprocessor program RAM
FE	sap_en_t	1	OUT	SAP	1-bit asynchronous rstz positive edge triggered Reset Low	Expected to toggle high, then low, to inspire a recent SAP change to activate.

10 Application Information

10.1 Schematics

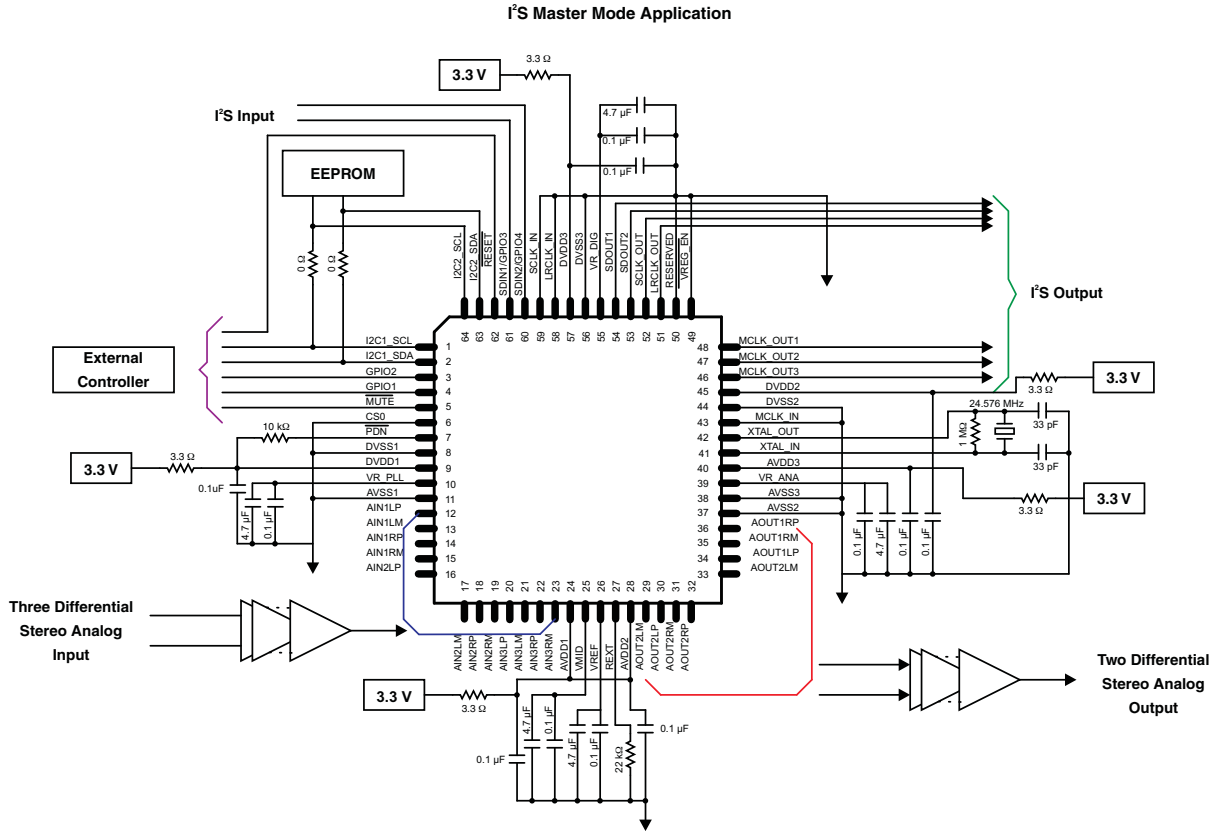
Figure 10-1 shows a typical TAS3204 application. In this application the following conditions apply:

- TAS3204 is in clock-master mode. The TAS3204 generates MCLK_OUT1, SCLK_OUT, and LRCLOCK_OUT.
- XTAL_IN = 24.576 MHz
- I²C register 0x00 contains the default settings, which means:
 - Audio data word size is 24-bit input and 24-bit output.
 - Serial data format is 2-channel, I²S for input and output.
 - I²C data transfer is approximately 400 kbps for both master and slave I²C interfaces.
 - Sample frequency (f_s) is 48 kHz, which means that $f_{LRCLK} = 48$ kHz and $f_{SCLKIN} = 3.072$ MHz.
- Application code and data are loaded from an external EEPROM using the master I²C interface.
- Application commands come from the system microprocessor to the TAS3204 using the slave I²C interface.

Good design practice requires isolation between the digital and analog power as shown. Power supply capacitors of 10 μ F and 0.1 μ F should be placed near the power supply pins AVDD (AVSS) and DVDD (DVSS).

The TAS3204 reset needs external glitch protection. Also, reset going HIGH should be delayed until TAS3204 internal power is good (~200 μ s after power up). This is provided by the 1-k Ω resistor, 1- μ F capacitor, and diode placed near the $\overline{\text{RESET}}$ pin.

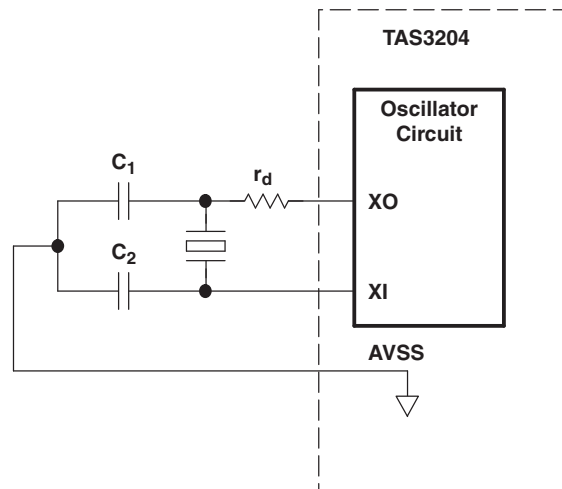
It is recommended that a 4.7- μ F capacitor (fast ceramic type) be placed near pin 28 (VR_DIG). This pin must not be used to source external components.



A. Capacitors should be placed as close as possible to the power supply pins.

Figure 10-1. Typical Application Diagram

10.2 Recommended Oscillator Circuit



- Crystal type = parallel-mode, fundamental-mode crystal
- r_d = drive-level control resistor – vendor specified
- C_L = Crystal load capacitance (capacitance of circuitry between the two terminals of the crystal)
- $C_L = (C_1 \times C_2) / (C_1 + C_2) + C_S$ (where C_S = board stray capacitance, ~2 pF)

PACKAGING INFORMATION

Orderable Device	Status ⁽¹⁾	Package Type	Package Drawing	Pins	Package Qty	Eco Plan ⁽²⁾	Lead/Ball Finish	MSL Peak Temp ⁽³⁾
TAS3204PAG	ACTIVE	TQFP	PAG	64	160	Green (RoHS & no Sb/Br)	CU NIPDAU	Level-4-260C-72 HR
TAS3204PAGR	ACTIVE	TQFP	PAG	64	1500	Green (RoHS & no Sb/Br)	CU NIPDAU	Level-4-260C-72 HR

⁽¹⁾ The marketing status values are defined as follows:

ACTIVE: Product device recommended for new designs.

LIFEBUY: TI has announced that the device will be discontinued, and a lifetime-buy period is in effect.

NRND: Not recommended for new designs. Device is in production to support existing customers, but TI does not recommend using this part in a new design.

PREVIEW: Device has been announced but is not in production. Samples may or may not be available.

OBsolete: TI has discontinued the production of the device.

⁽²⁾ Eco Plan - The planned eco-friendly classification: Pb-Free (RoHS), Pb-Free (RoHS Exempt), or Green (RoHS & no Sb/Br) - please check <http://www.ti.com/productcontent> for the latest availability information and additional product content details.

TBD: The Pb-Free/Green conversion plan has not been defined.

Pb-Free (RoHS): TI's terms "Lead-Free" or "Pb-Free" mean semiconductor products that are compatible with the current RoHS requirements for all 6 substances, including the requirement that lead not exceed 0.1% by weight in homogeneous materials. Where designed to be soldered at high temperatures, TI Pb-Free products are suitable for use in specified lead-free processes.

Pb-Free (RoHS Exempt): This component has a RoHS exemption for either 1) lead-based flip-chip solder bumps used between the die and package, or 2) lead-based die adhesive used between the die and leadframe. The component is otherwise considered Pb-Free (RoHS compatible) as defined above.

Green (RoHS & no Sb/Br): TI defines "Green" to mean Pb-Free (RoHS compatible), and free of Bromine (Br) and Antimony (Sb) based flame retardants (Br or Sb do not exceed 0.1% by weight in homogeneous material)

⁽³⁾ MSL, Peak Temp. -- The Moisture Sensitivity Level rating according to the JEDEC industry standard classifications, and peak solder temperature.

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PAG (S-PQFP-G64)

PLASTIC QUAD FLATPACK



- NOTES: A. All linear dimensions are in millimeters.
 B. This drawing is subject to change without notice.
 C. Falls within JEDEC MS-026

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